Approximation algorithms for energy, reliability and makespan optimization problems

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Abstract: In this paper, we consider the problem of scheduling an application on a parallel computational platform. The application is a particular task graph, either a linear chain of tasks, or a set of independent tasks. The platform is made of identical processors, whose speed can be dynamically modified. It is also subject to failures: if a processor is slowed down to decrease the energy consumption, it has a higher chance to fail. Therefore, the scheduling problem requires to re-execute or replicate tasks (i.e., execute twice a same task, either on the same processor, or on two distinct processors), in order to increase the reliability. It is a tri-criteria problem: the goal is to minimize the energy consumption, while enforcing a bound on the total execution time (the makespan), and a constraint on the reliability of each task.

Our main contribution is to propose approximation algorithms for these particular classes of task graphs. For linear chains, we design a fully polynomial time approximation scheme. However, we show that there exists no constant factor approximation algorithm for independent tasks, unless P=NP, and we are able in this case to propose an approximation algorithm with a relaxation on the makespan constraint.

Key-words: Scheduling, energy, reliability, makespan, models, approximation algorithms

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Algorithmes d’approximation pour des problèmes d’optimisation énergie/fiabilité/temps d’exécution

Résumé : Dans ce papier, nous considérons le problème d’ordonnancement d’une application sur une plateforme parallèle de calcul. L’application est un graphe de tâches particulier: soit une chaîne de tâche, soit un ensemble de tâches indépendantes. La plateforme est constituée de processeurs identiques, dont la vitesse peut être modifiée dynamiquement. Cette plateforme est aussi sujette à des fautes: lorsque l’on réduit la vitesse d’exécution d’un processeur pour diminuer la consommation d’énergie, ce processeur a une plus grande chance de faillir. C’est pourquoi, pour augmenter la fiabilité du processus, l’ordonnanceur va devoir choisir de re-exécuter ou répliquer certaines tâches (les exécuter deux fois, soit sur le même processeur, soit sur deux processeurs distincts). Le problème est donc tri-critère: nous cherchons à minimiser la consommation d’énergie, tout en préservant une limite sur le temps d’exécution, ainsi qu’une borne sur la fiabilité de chaque tâche.

Nos contributions résident en l’écriture d’algorithmes d’approximation efficaces pour les deux classes de graphes étudiées. Dans le cas des chaînes linéaires, nous proposons un schéma d’approximation entièrement polynomial (FPTAS). Puis nous prouvons qu’il n’existe pas d’algorithmes d’approximation à facteur constant dans le cas des tâches indépendantes, sauf si P=NP, mais nous sommes cependant capable d’exhiber un algorithme d’approximation lorsque l’on autorise une relaxation de la contrainte sur le temps d’exécution.

Mots-clés : Ordonnancement, énergie, fiabilité, temps d’exécution, modèles, algorithmes d’approximation
1 Introduction

Energy-awareness is now recognized as a first-class constraint in the design of new scheduling algorithms. To help reduce energy dissipation, current processors from AMD, Intel and Transmeta allow the speed to be set dynamically, using a dynamic voltage and frequency scaling technique (DVFS). Indeed, a processor running at speed $s$ dissipates $s^3$ watts per unit of time (Aydin and Yang, 2003). However, it has been recognized that reducing the speed of a processor has a negative effect on the reliability of a schedule: if a processor is slowed down, it has a higher chance to be subject to transient failures, caused for instance by software errors (Zhu et al, 2004; Degalahal et al, 2005).

Motivated by the application of speed scaling on large scale machines (Oliner et al, 2004), we consider a tri-criteria problem energy/reliability/makespan: the goal is to minimize the energy consumption, while enforcing a bound on the makespan, i.e., the total execution time, and a constraint on the reliability of each task. The application is a particular task graph, either a linear chain of tasks, or a set of independent tasks. The platform is made of identical processors, whose speed can be dynamically modified.

In order to make up for the loss in reliability due to the energy efficiency, we consider two standard techniques: re-execution consists in re-executing a task twice on the same processor (Zhu et al, 2004; Zhu and Aydin, 2006), while replication consists in executing the same task on two distinct processors simultaneously (Assayad et al, 2011). We do not consider checkpointing, which consists in “saving” the work done at some points, hence reducing the amount of work lost when a failure occurs (Melhem et al, 2003; Zhang and Chakrabarty, 2003).

The schedule therefore requires us to (i) decide which tasks are re-executed or replicated; (ii) decide on which processor(s) each task is executed; (iii) decide at which speed each processor is processing each task. For a given schedule, we can compute the total execution time, also called makespan, and it should not exceed a prescribed deadline. Each task has a reliability that can be computed given its execution speed and its eventual replication or re-execution, and we must enforce that the execution of each task is reliable enough. Finally, we aim at minimizing the energy consumption. Note that we consider a set of homogeneous processors, but each processor may run at a different speed; this corresponds to typical current platforms with DVFS.

Related work. The problem of minimizing the energy consumption without exceeding a given deadline, using DVFS, has been widely studied, without accounting for reliability issues. The problem for a linear chain of tasks is known to be solvable in polynomial time in this case, see Aupy et al (2012a). Alon et al (1997) showed that the problem of scheduling independent tasks can be approximated by a factor $(1+\varepsilon)$: they exhibit a polynomial-time approximation scheme (PTAS). Benoit et al (2011) studied the performance of greedy algorithms for the problem of scheduling independent tasks, with the objective of minimizing the energy consumption, and proposed some approximation algorithms.

All these works do not account for reliability issues. However, Zhu et al (2004) showed that reducing the speed of a processor increases the number of transient failure rates of the system; the probability of failures increases exponentially, and this probability cannot be neglected in large-scale computing (Oliner et al, 2004). Few authors have tackled the tri-criteria problem including reliability, and to the best of our knowledge, there are no approximation algorithms for this problem. Zhu and Aydin
(2006) initiated the study of this problem, using re-execution. However, they restrict their study to the scheduling problem on a single processor, and do not try to find any approximation ratio on their algorithm. Assayad et al (2011) have proposed an offline tri-criteria scheduling heuristic called TSH, which uses replication to minimize the makespan, with a threshold on the global failure rate and the maximum power consumption. TSH is an improved critical-path list scheduling heuristic that takes into account power and reliability before deciding which task to assign and to replicate onto the next free processors. However, the complexity of this heuristic is unfortunately exponential in the number of processors, and the authors did not try to give an approximation ratio on their heuristic. Finally, Aupy et al (2012b) also study the tri-criteria problem, but from a heuristic point of view, without trying to ensure any approximation ratio on their heuristics. Moreover, they do not consider replication of tasks, but only re-execution as in Zhu and Aydin (2006). However, they present a formal model of the tri-criteria problem, re-used in this paper.

Finally, there is some related work specific to the problem of independent tasks, since several approximation algorithms have been proposed for variants of the problem. One may try to minimize the \( \ell_k \) norm, that is, the quantity \( \left( \sum_{q=1}^{p} \left( \sum_{i \in \text{load}(q)} w_i \right)^k \right)^{1/k} \), with \( p \) processors, where \( i \in \text{load}(q) \) means that task \( T_i \) is assigned to processor \( q \), and \( w_i \) is the weight of task \( T_i \), i.e., the execution time of the task (Alon et al, 1997). Minimizing the power consumption then amounts to minimizing the \( \ell_3 \) norm (Benoit et al, 2011), and the problem of makespan minimization is equivalent to minimizing the \( \ell_\infty \) norm: minimize \( \max_1 \leq q \leq p \sum_{i \in \text{load}(q)} w_i \) (Graham, 1969; Ausiello et al, 1999).

These problems are typical load balancing problems, in which the load (computation requirement of the tasks) must be balanced between processors, according to various criteria.

**Main contributions.** In this paper, we investigate the tri-criteria problem of minimizing the energy consumption with a bound on the makespan and a constraint on the reliability. First in Section 2, we formally introduce this tri-criteria scheduling problem, based on the previous models proposed by Zhu and Aydin (2006) and Aupy et al (2012b). To the best of our knowledge, this is the first model including both re-execution and replication in order to deal with failures. The main contribution of this paper is then to provide approximation algorithms for some particular instances of this tri-criteria problem. For linear chains of tasks, we propose a fully polynomial-time approximation scheme (Section 3). Then in Section 4, we show that there exists no constant factor approximation algorithm for the tri-criteria problem with independent tasks, unless \( P=NP \). We prove that by relaxing the constraint on the makespan, we can give a polynomial-time constant factor approximation algorithm. To the best of our knowledge, these are the first approximation algorithms for the tri-criteria problem.

## 2 Framework

Consider an application task graph \( G = (V, E) \), where \( V = \{T_1, T_2, \ldots, T_n\} \) is the set of tasks, \( n = |V| \), and where \( E \) is the set of precedence edges between tasks. For \( 1 \leq i \leq n \), task \( T_i \) has a weight \( w_i \), that corresponds to the computation requirement of the task. \( S = \sum_{i=1}^{n} w_i \) is the sum of the computation requirements of all tasks.

The goal is to map the task graph onto \( p \) identical processors that can have arbitrary speeds, determined by their frequency, that can take any value in the interval \([f_{\text{min}}, f_{\text{max}}]\) (dynamic voltage and frequency scaling with continuous speeds). Higher
frequencies, and hence faster speeds, allow for a faster execution, but they also lead to a much higher (supra-linear) power consumption. Note that Aupy et al (2012b) showed that it is always better to execute a task at a single speed, and therefore we assume in the following that each execution of a task is done at a single speed.

We now detail the three objective criteria (makespan, reliability, energy), and then formally define the optimization problem in Section 2.4.

2.1 Makespan

The makespan of a schedule is its total execution time. The first task is scheduled at time 0, so that the makespan of a schedule is simply the maximum time at which one of the processors finishes its computations. Given a schedule, the makespan should not exceed the prescribed deadline \( D \).

Let \( E_{xe}(w_i, f) \) be the execution time of a task \( T_i \) of weight \( w_i \) at speed \( f \). We enforce the classical linear cost model for execution times (Melhem et al, 2003):

\[
E_{xe}(w_i, f) = w_i f.
\]

Note that we consider a worst-case scenario, and the deadline \( D \) must be matched even in the case where all tasks that are scheduled to be executed several times fail during their first executions, hence all execution and re-execution times should be accounted for.

2.2 Reliability

To define the reliability, we use the failure model of Zhu et al (2004), Zhu and Aydin (2006) and Shatz and Wang (1989). We do not consider fail-stop failures that correspond to hardware failures and interrupt definitively the failed processor (until repair), but rather transient failures, which are caused by software errors for example. Such failures invalidate only the execution of the current task; the processor subject to that failure will be able to recover and execute the subsequent tasks assigned to it (if any), for instance a re-execution of the failed task.

We use the reliability model that states that the radiation-induced transient failures follow a Poisson distribution (Zhu et al, 2004). The parameter \( \lambda \) of the Poisson distribution is then

\[
\lambda(f) = \tilde{\lambda}_0 e^{d \frac{f_{\text{max}} - f}{f_{\text{min}} - f}}
\]

where \( f_{\text{min}} \leq f \leq f_{\text{max}} \) is the processing speed, the exponent \( d \geq 0 \) is a constant, indicating the sensitivity of failure rates to dynamic voltage and frequency scaling, and \( \tilde{\lambda}_0 \) is the average failure rate at speed \( f_{\text{max}} \). We see that reducing the speed for energy saving increases the failure rate exponentially.

The reliability of a task \( T_i \) executed once at speed \( f \) is the probability of a successful execution, and it is expressed as

\[
R_i(f) = e^{-\lambda(f) \times E_{xe}(w_i, f)}.
\]

Because the failure rate \( \tilde{\lambda}_0 \) is usually very small, of the order of \( 10^{-5} \) per time unit (Assayad et al, 2011), or even \( 10^{-6} \) (Baleani et al, 2003; Pop et al, 2007), we can use the first order approximation of \( R_i(f) \) as

\[
R_i(f) = 1 - \lambda(f) \times E_{xe}(w_i, f)
\]

\[
= 1 - \tilde{\lambda}_0 e^{d \frac{f_{\text{max}} - f}{f_{\text{min}} - f}} \times \frac{w_i}{f}
\]

\[
= 1 - \lambda_0 e^{-df} \times \frac{w_i}{f},
\]

where \( d = \frac{f_{\text{max}} - f_{\text{min}}}{f_{\text{max}} - f_{\text{min}}} \) and \( \lambda_0 = \tilde{\lambda}_0 e^{df_{\text{max}}} \). 

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Note that this equation holds if \( \lambda(f) \times \frac{\alpha f}{T} \ll 1 \). With, say, \( \lambda(f) = 10^{-5} \), we need \( \frac{\alpha f}{T} \leq 10^3 \) to get an accurate approximation with \( \lambda(f) \times \frac{\alpha f}{T} \leq 0.01 \): the task should execute within 16 minutes. In other words, large (computationally demanding) tasks require reasonably high processing speeds with this model (which makes full sense in practice).

We consider that a task is reliable enough when it is executed once at a speed greater than or equal to a threshold speed \( f_{\text{rel}} = \alpha f_{\text{max}} \), where \( \frac{\text{f}_{\text{max}}}{\text{f}_{\text{min}}} \leq \alpha \leq 1 \) is fixed by the user and corresponds to the reliability of the system. For highly critical systems, \( \alpha = 1 \) and therefore \( f_{\text{rel}} = f_{\text{max}} \) (Zhu, 2006). In order to limit energy consumption, the execution speed of a task can be further decreased, but then the probability of having at least one transient failure during the execution of this task increases drastically, both because of the extended execution time and the increased failure rate \( \lambda(f) \). In this case, we therefore enforce the execution of a backup task (Zhu and Aydin, 2006; Zhu, 2006). We do not execute automatically this task at the maximum speed (or speed \( f_{\text{rel}} \)) as was done in previous work, but rather we choose a re-execution speed such that the reliability of both executions is at least equal to the reliability of a single execution at speed \( f_{\text{rel}} \). Therefore, either task \( T_i \) is executed only once at speed \( f \geq f_{\text{rel}} \), or it is executed twice (speeds \( f^{(1)} \) and \( f^{(2)} \)), and the reliability, i.e., the probability that at least one of the attempts do not fail: \( R_i = 1 - (1 - R_i(f^{(1)}))(1 - R_i(f^{(2)})) \) should be at least equal to \( R_i(f_{\text{rel}}) \).

We restrict to one single backup task, which can be scheduled either on the same processor as the original task (what we call re-execution), or on another processor (what we call replication). Intuitively, having two or more backup tasks may lead to further energy savings, but at a price of a highly increased execution time (and a much more complex study).

Note that if both execution speeds are equal, i.e., \( f^{(1)} = f^{(2)} = f \), then the reliability constraint becomes \( 1 - (\lambda_0 w_i \frac{e^{-df^{(1)}}}{f^{(1)}})^2 \geq R_i(f_{\text{rel}}) \), and therefore

\[
\lambda_0 w_i \frac{e^{-2df}}{f^2} \leq \frac{e^{-df_{\text{rel}}}}{f_{\text{rel}}}.
\]

In the following, \( f_{\text{int},i} \) is the maximum between \( f_{\text{min}} \) and the solution to the equation

\[
\lambda_0 w_i \frac{e^{-2df_{\text{int},i}}}{f_{\text{int},i}^2} = \frac{e^{-df_{\text{rel}}}}{f_{\text{rel}}},
\]

and hence if task \( T_i \) is executed twice at a speed greater than or equal to \( f_{\text{int},i} \), then the reliability constraint is met.

### 2.3 Energy

The total energy consumption corresponds to the sum of the energy consumption of each task. Let \( E_i \) be the energy consumed by task \( T_i \). For one execution of \( T_i \) at speed \( f \), the corresponding energy consumption is \( E_i(f) = \text{Exe}(w_i, f) \times f^3 = w_i \times f^3 \), which corresponds to the dynamic part of the classical energy models of the literature (Aydin and Yang, 2003; Bansal et al, 2007). Note that we do not take static energy into account, because all processors are up and alive during the whole execution.

If task \( T_i \) is executed only once at speed \( f \), then \( E_i = E_i(f) \). Otherwise, if task \( T_i \) is executed twice at speeds \( f^{(1)} \) and \( f^{(2)} \), it is natural to add up the energy consumed during both executions, just as we consider both execution times when enforcing the deadline on the makespan. Again, this corresponds to the worst-case execution scenario. We obtain \( E_i = E_i(f^{(1)}) + E_i(f^{(2)}) \). Note that some authors (Zhu and Aydin, 2006) consider only the energy spent for the first execution in the case of re-execution,
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which seems unfair: re-execution comes at a price both in the makespan and in the energy consumption. Finally, the total energy consumed by the schedule, which we aim at minimizing, is \( E = \sum_{i=1}^{n} E_i \).

2.4 Optimization problem

Given an application graph \( G = (V, E) \) and \( p \) identical processors, Tri-Crit is the problem of finding a schedule that specifies which tasks should be executed twice, on which processor and at which speed each execution of a task should be processed, such that the total energy consumption \( E \) is minimized, subject to the deadline \( D \) on the makespan and to the local reliability constraints \( R_i \geq R_i(f_{rel}) \) for each \( T_i \in V \).

Note that Tri-Crit may have no solution: it may well be the case that the deadline cannot be enforced even if all tasks are executed only once at speed \( f_{max} \).

We focus in this paper on the two following sub-problems that are restrictions of Tri-Crit to special application graphs:

- **Tri-Crit-Chain**: the graph is such that \( E = \bigcup_{i=1}^{n-1} \{T_i \rightarrow T_{i+1}\} \);
- **Tri-Crit-Indep**: the graph is such that \( E = \emptyset \).

3 Linear chains

In this section, we focus on the Tri-Crit-Chain problem, that was shown to be NP-hard even on a single processor (Aupy et al., 2012b). We derive an FPTAS (Fully Polynomial-Time Approximation Scheme) to solve the general problem with replication and re-execution on \( p \) processors. We start with some preliminaries in Section 3.1 that allow us to characterize the shape of an optimal solution, and then we detail the FPTAS algorithm and its proof in Section 3.2.

Note that Tri-Crit-Chain has a solution if and only if \( S/f_{rel} \leq D \): all tasks must fit within the deadline when executed at the maximum speed. In this section, we therefore assume that \( S/f_{max} \leq D \), otherwise there is no solution.

3.1 Characterization

While Tri-Crit-Chain is NP-hard even on a single processor, the problem has polynomial complexity if neither replication nor re-execution can be used. Indeed, each task is executed only once, and the energy is minimized when all tasks are running at the same speed. Note that this result can be found in (Aupy et al., 2012a).

**Lemma 1.** Without replication or re-execution, solving Tri-Crit-Chain can be done in polynomial time, and each task is executed at speed \( \max\{f_{rel}, S/f_{max}\} \).

**Proof.** For a linear chain of tasks, all tasks can be mapped on the same processor, and scheduled following the dependencies. No task may start earlier by using another processor, and all tasks run at the same speed. Since there is no replication nor re-execution, each task must be executed at least at speed \( f_{rel} \) for the reliability constraint. If \( S/f_{rel} > D \), then the tasks should be executed at speed \( S/D \) so that the deadline constraint is matched (recall that \( S = \sum_{i=1}^{n} w_i \)), hence the result. This is feasible because \( S/D \leq f_{max} \). \( \square \)
Next, accounting for replication and re-execution, we characterize the shape of an optimal solution. For linear chains, it turns out that with a single processor, only re-execution will be used, while with more than two processors, there is an optimal solution that does not use re-execution, but only replication.

**Lemma 2** (Replication or re-execution). When there is only one processor, it is optimal to only use re-execution to solve TRI-CRIT-CHAIN. When there are at least two processors, it is optimal to only use replication to solve TRI-CRIT-CHAIN.

**Proof.** With one processor, the result is obvious, since replication cannot be used. With more than one processor, if re-execution was used on task $T_i$, for $1 \leq i \leq n$, we can derive a solution with the same energy consumption and a smaller execution time by using replication instead of re-execution. Indeed, all instances of tasks $T_j$, for $j < i$, must finish before $T_i$ starts its execution, and similarly, all instances of tasks $T_j$, for $j > i$, cannot start before both copies of $T_i$ has finished its execution. Therefore, there are always at least two processors available when executing $T_i$ for the first time, and the execution time is reduced when executing both copies of $T_i$ in parallel (replication) rather than sequentially (re-execution).

We further characterize the shape of an optimal solution by showing that two copies of the same task can always be executed at the same speed.

**Lemma 3** (Speed of the replicas). For a linear chain, when a task is executed two times, it is optimal to have both replicas executed at the same speed.

**Proof.** With one processor, we have seen in the previous lemma that it was optimal to only use re-execution. The proof for re-execution has been done by Aupy et al (2012b): by convexity of the energy and reliability functions, it is always advantageous to execute two times the task at the same speed, even if the application is not a linear chain.

With two or more processors, we have seen in the previous lemma that it was optimal to only use replication. Let us consider a solution for which there exists $i$ such that task $T_i$ is executed twice at speeds $f_1 < f_2$. Then the solution where task $T_i$ is executed twice at speed $\frac{f_1 + f_2}{2}$ meets the reliability and makespan constraints, and has a lower energy consumption.

**Reliability**

$$1 - \left( 1 - R_i \left( \frac{f_1 + f_2}{2} \right) \right)^2 = 1 - (1 - R_i(f_1))(1 - R_i(f_2))$$

$$= -2\lambda_0 w_i e^{-d(f_1+f_2)/2} + \left( \lambda_0 w_i e^{-df_1} \right) \left( \lambda_0 w_i e^{-df_2} \right)$$

$$= \lambda_0^2 w_i^2 \left( e^{-d(f_1+f_2)/f_1 f_2} - \left( \frac{e^{-d(f_1+f_2)}}{(f_1 + f_2)^2} \right) \right)$$

This is strictly positive because $(f_1 - f_2)^2 = f_1^2 + f_2^2 - 2f_1 f_2 > 0$, and therefore $(f_1 + f_2)^2 > 4f_1 f_2$. Therefore, the reliability of the new solution is greater than the reliability of the solution with distinct speeds.

**Makespan** The previous execution time of the task was $\frac{1}{f_1}$ since $f_1 < f_2$ and both executions are simultaneous (see Proof of Lemma 2). It becomes $\frac{2w_i}{f_1 + f_2} < \frac{w_i}{f_1}$, and therefore the deadline constraint is still met.
Energy Finally, we show that we have a better energy consumption:

\[ 2w_i \left( \frac{f_1 + f_2}{2} \right)^2 - w_i \left( f_2^2 + f_1^2 \right) = -\frac{w_i}{2} (f_1 - f_2)^2 < 0 \]

To conclude, we have shown that if we have a solution where a task is executed twice, but both executions are not at the same speed, then we can exhibit a better solution (in terms of energy consumption) that meets the reliability and makespan constraints with one unique speed.

We can further characterize an optimal solution by providing detailed information about the execution speeds of the tasks, depending on whether they are executed only once, re-executed, or replicated.

**Lemma 4.** If \( D > \frac{S}{f_{rel}} \), then in any optimal solution of TRI-CRIT-CHAIN, all tasks that are neither re-executed nor replicated are executed at speed \( f_{rel} \).

**Proof.** The proof for \( p = 1 \) (re-execution) can be found in (Aupy et al, 2012b). We prove the result for \( p \geq 2 \), which corresponds to the case with replication and no re-execution (see Lemma 2). Note first that since \( D > \frac{S}{f_{rel}} \), if no task is replicated, we have enough time to execute all tasks at speed \( f_{rel} \).

Now, let us consider that task \( T_i \) is replicated at speed \( f_1 \) (recall that both replicas are executed at the same speed, see Lemma 3), and task \( T_j \) is executed only once at speed \( f_j \). Then, we have \( f_j \geq f_{rel} \) (reliability constraint on \( T_j \)), and \( \frac{1}{2} f_{rel} \geq f_i \) (otherwise, executing \( T_i \) only once at speed \( f_{rel} \) would improve both the energy and the execution time while matching the reliability constraint).

If \( f_j > f_{rel} \), let us show that we can rather execute \( T_j \) at speed \( f_{rel} \) and \( T_i \) at a new speed \( f'_i > f_i \), while keeping the same deadline: \( \frac{w_i}{f_i} + \frac{w_j}{f_{rel}} = \frac{w_i}{f_i} + \frac{w_j}{f'_{rel}} \). The energy consumption is then \( 2w_i f'_i^2 + w_j f_{rel}^2 \). Moreover, we know that the minimum of the function \( 2w_i f'_i^2 + w_j f_{rel}^2 \), given that \( \frac{w_i}{f_i} + \frac{w_j}{f_{rel}} \) is a constant (where \( f_1 \) and \( f_2 \) are the unknowns), is obtained for \( f_1 = \frac{1}{2} f_2 \), thanks to Theorem 1 by Aupy et al (2012a), recalled in Appendix A: the constraints are identical to a fork graph with \( w_0 = w_j \) and \( w_1 = w_2 = w_i \), and hence \( f_1 = f_2 \times \frac{w_1}{(2w_2)^{1/2}} \). Therefore, if the optimal speed of \( T_j \) (that is \( f_2 \)) is strictly greater than \( f_{rel} \), then the optimal speed for \( T_j \) is \( f'_i = f_1 = \frac{1}{2} f_2 > \frac{1}{2} f_2 > \frac{1}{2} f_{rel} \), that means that we can improve both energy and execution time by executing \( T_i \) only once at speed \( f_{rel} \). Otherwise, the speed of \( T_j \) is further constrained by \( f_{rel} \), hence the previous inequality \( (f_1 = \frac{1}{2} f_2) \) does not hold anymore, and the function is minimized for \( f_2 = f_{rel} \). The value of \( f'_i \) can be easily deduced from the constraint on the deadline. This proves that all tasks that are not replicated are executed at speed \( f_{rel} \).

Let \( V_r \) be the subset \( V \setminus V \) of tasks that are either re-executed or replicated, and let \( X = \sum_{T_i \in V_r} w_i \). According to Lemma 4, the other tasks take a time \( \frac{S-X}{f_{rel}} \), and the remaining time available for tasks of \( V_r \) is \( D = \frac{S-X}{f_{rel}} \). Ideally, all tasks are executed at the same speed \( f_{rel} \), as small as possible, so that the deadline constraint is met, as illustrated in Figure 1. We must also ensure that \( f_{rel} \) is not smaller than \( f_{min} \), and if this speed allows each task of \( V_r \) to meet the reliability constraint, then we can derive the energy of a schedule.

Following Lemma 4, we are able to precisely define \( f_{rel} \), and give a closed form expression of the energy of a schedule when \( f_{rel} \) is large enough.
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Corollary 1. Given a subset $V_r$ of tasks re-executed or replicated, let $X = \sum_{T_i \in V_r} w_i$, and

$$f_{re-ox} = \begin{cases} \max \left( f_{\text{min}}, \frac{2X}{D_{f_{re-ox}} - 2 + X} f_{re} \right) & \text{if } p = 1; \\ \max \left( f_{\text{min}}, \frac{X}{D_{f_{re-ox}} - 2 + X} f_{re} \right) & \text{if } p \geq 2. \end{cases}$$

Then, if $f_{re-ox} \geq \max_{T_i \in V_r, f_{\text{inf},i}}$, all tasks of $V_r$ are executed twice at speed $f_{re-ox}$, and the optimal energy consumption is

$$(S - X) f_{re}^2 + 2X f_{re-ox}^2. \quad (1)$$

Note that the energy consumption only depends on $X$, and therefore Tri-Crit-Chain is equivalent in this case to the problem of finding the optimal set of tasks that have to be re-executed or replicated.

Proof. Given a deadline $D$, the problem is to find the set of re-executed (or replicated) tasks, and the speed of each task. Thanks to Lemma 4, we know that the tasks that are not in this set are executed at speed $f_{new}$, and given the set of tasks re-executed or replicated, we can easily compute the optimal speed to execute each task in order to minimize the energy consumption. All tasks are executed at the same speed: the proof for $p = 1$ (re-execution) can be found in (Aupy et al, 2012b). We prove the result for $p \geq 2$, which corresponds to the case with replication and no re-execution (see Lemma 2). Suppose that $T_i$ and $T_j$ are executed twice at speeds $f_i > f_j \geq \max(f_{\text{inf},i}, f_{\text{inf},i}[j])$, let $\tilde{f} = ff_{\text{inf},i}^{-1}$. If $f_i > \tilde{f} > f_j$, then two executions of the tasks $T_i$ or $T_j$ at speed $\tilde{f}$ match the reliability constraint. By convexity, such an execution gives a smaller energy consumption. We can iterate on all the tasks that are replicated. Finally, if $f_{re-ox} \geq \max_{T_i \in V_r} f_{\text{inf},i}$, we have the result.

To conclude, we have $\frac{\lambda}{f_{re-ox}} \leq X f_{re-ox} + \sum_{T_i \in V_r} w_i = D$, with $\lambda = 1$ in the case of replication ($p = 2$), and $\lambda = 2$ in the case of re-execution ($p = 1$), hence the corollary.

Re-execution speeds. We are now ready to compute the optimal solution, given a subset $V_r \subseteq V$. We have not accounted yet for tasks $T_i \in V_r$ such that $f_{\text{inf},i} > f_{re-ox}$. In this case, $T_i$ is executed at speed $f_{\text{inf},i}$, and all the other tasks are (tentatively) executed at a new speed $f_{new} \leq f_{re-ox}$ such that $D$ is exactly met. We do this iteratively until there are no more tasks $T_i$ such that $f_{\text{inf},i} > f_{new}$. Using the procedure COMPUTE_V_i(V_r) (see Algorithm 1), we can therefore compute the optimal energy consumption in a time polynomial in $|V_r|$. We denote by $V_1$ the set of tasks that are re-executed at speed $f_{new}$ (it is a subset of $V_r$, the set of tasks that are re-executed). Note that all tasks of $V_r \setminus V_1$ are re-executed at the speed $f_{re-ox}$ returned by COMPUTE_V_i(V_r).

Let $(V_1, f_{re-ox})$ be the result of COMPUTE_V_i(V_r). Then the optimal energy consumption is $(S - X) f_{re}^2 + \sum_{T_i \in V_1} 2w_i f_{\text{inf},i}^2 + \sum_{T_i \in V_r \setminus V_1} 2w_i f_{re-ox}^2$.

$$f_{re} \quad f_{re-ox} \quad V \setminus V_r \quad V_r \quad 0 \quad D$$

Figure 1 – Illustration of the set $V_r$ and $f_{re-ox}$

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Algorithm 1: Computing re-execution speeds; tasks in $V_r$ are re-executed.

procedure $COMPUTE_{V_l}(V_r)$
begin
  $V_l^{(0)} = \emptyset$;
  $f_{re-ax}^{(0)} = \left\{ \begin{array}{ll}
  \max\left\{ f_{\min}, \frac{2X}{D_{f_{rel}} - S_{f_{rel}}} f_{re1} \right\} & \text{if } p = 1; \\
  \max\left\{ f_{\min}, \frac{X}{D_{f_{rel}} - S_{f_{rel}}} f_{re1} \right\} & \text{if } p \geq 2.
\end{array} \right.$
  $j = 0$;
  while $j = 0$ or $V_l^{(j)} \neq V_l^{(j-1)}$ do
    $j := j + 1$;
    $V_l^{(j)} = V_l^{(j-1)} \cup \{ T_i \in V_r | f_{inf,i} > f_{re-ax}^{(j-1)} \}$;
    $f_{re-ax}^{(j)} = \left\{ \begin{array}{ll}
  \max\left\{ f_{\min}, \frac{\sum_{T_i \in V_l^{(j)}} 2w_i}{D - \frac{S}{f_{rel}} - \sum_{T_i \in V_l^{(j)}} \frac{w_i}{f_{inf,i}}} \right\} & \text{if } p = 1; \\
  \max\left\{ f_{\min}, \frac{\sum_{T_i \in V_l^{(j)}} w_i}{D - \frac{S}{f_{rel}} - \sum_{T_i \in V_l^{(j)}} \frac{w_i}{f_{inf,i}}} \right\} & \text{if } p \geq 2.
\end{array} \right.$
  return $(V_l^{(j)}, f_{re-ax}^{(j)})$;
end

Corollary 2. If $D > \frac{S}{f_{rel}}$, TRI-CRIT-CHAIN can be solved using an exponential time exact algorithm.

Proof. The algorithm computes for every subset $V_r$ of tasks the energy consumption if all tasks in this subset are re-executed, and it chooses a subset with the minimal energy consumption, that corresponds to an optimal solution. It takes an exponential time to compute every subset $V_r \subseteq V_r$, with $|V_r| = n$.

Thanks to Corollary 1, we are also able to identify problem instances that can be solved in polynomial time.

Theorem 1. TRI-CRIT-CHAIN can be solved in polynomial time in the following cases:

1. $D \leq \frac{S}{f_{rel}}$ (no re-execution nor replication);

2. $p = 1$, $D \geq \frac{1+c}{c} \frac{S}{f_{rel}}$, where $c$ is the only positive solution to the polynomial
   $7X^3 + 21X^2 - 3X - 1 = 0$, and hence $c = 4\sqrt{2} \cos \frac{\pi}{3} (\pi - \tan^{-1} \frac{1}{\sqrt{7}}) - 1$ (where $c \approx 0.2838$), and for $1 \leq i \leq n$, $f_{\inf,i} \leq \frac{2c}{1+c} f_{re2}$ (all tasks can be re-executed);

3. $p \geq 2$, $D \geq 2 \frac{S}{f_{rel}}$, and for $1 \leq i \leq n$, $f_{\inf,i} \leq \frac{1}{2} f_{re2}$ (all tasks can be replicated).

Proof. First note that when $D \leq \frac{S}{f_{rel}}$, the optimal solution is to execute each task only once, at speed $\frac{S}{D}$, since $S/D \geq f_{re2}$. Indeed, this solution matches both reliability and makespan constraints, and it was proven to be the optimal solution in Lemma 2 by Aupy et al (2012a) (it is easy to see that replication or re-execution would only increase the energy consumption).
Let us now consider that \( D > \frac{S}{f_{\text{rel}}} \). We aim at showing that the minimum of the energy function is reached when the total weight of the re-executed or replicated tasks is

\[
X = \begin{cases} 
  c(Df_{\text{rel}} - S) & \text{if } p = 1; \\
  (Df_{\text{rel}} - S) & \text{if } p \geq 2.
\end{cases}
\]  

\tag{2}

Necessarily, when this total weight is greater than \( S \), the optimal solution is to re-execute or replicate all the tasks, hence the theorem. We consider the two cases \( p = 1 \) and \( p \geq 2 \).

**Case 1** \( (p = 1) \). We want to show that the minimum energy is reached when the total weight of the subset of tasks is exactly \( c(Df_{\text{rel}} - S) \). Let \( I = \{ i \mid T_i \text{ is executed twice in the solution} \} \), and let \( X = \sum_{i \in I} w_i \).

We saw in Corollary 1 that the energy consumption cannot be lower than \( (S - X)f_{\text{re-ex}}^2 + 2Xf_{\text{re-ex}} \), where \( f_{\text{re-ex}} = \frac{2X}{Df_{\text{rel}} - S + X} \). Therefore, we want to minimize

\[
E(X) = (S - X)f_{\text{re-ex}}^2 + 2X \left( \frac{2X}{Df_{\text{rel}} - S + X} \right)^2.
\]

If we differentiate \( E \), we can see that the minimum is reached when

\[
-1 + \frac{24X^2}{(Df_{\text{rel}} - S + X)^2} - \frac{16X^3}{(Df_{\text{rel}} - S + X)^3} = 0,
\]

that is,

\(-Df_{\text{rel}} - S + X)^3 + 24X^2(Df_{\text{rel}} - S + X) - 16X^3 = 0, \text{ or}
\]

\[
7X^3 + 21(Df_{\text{rel}} - S)X^2 - 3(Df_{\text{rel}} - S)^2X - (Df_{\text{rel}} - S)^3 = 0.
\]

The only positive solution to this equation is

\[
X = c(Df_{\text{rel}} - S),
\]

and therefore the minimum is reached for this value of \( X \), and then \( f_{\text{re-ex}} = \frac{2c}{c+1}f_{\text{rel}} \).

When \( X \geq S \), re-executing each task is the best strategy to minimize the energy consumption, and that corresponds to the case \( D \geq \frac{1+\varepsilon}{\varepsilon}f_{\text{rel}} \). The re-execution speed may then be lower than \( \frac{2c}{c+1}f_{\text{rel}} \). Therefore, it may happen that \( f_{\text{inf},i} > f_{\text{re-ex}} \) for some task \( T_i \). However, even with a tighter deadline, it would be better to re-execute \( T_i \) at speed \( \frac{2c}{c+1}f_{\text{rel}} \) rather than to execute it only once at speed \( f_{\text{rel}} \). Therefore, since \( f_{\text{inf},i} \leq \frac{2c}{c+1}f_{\text{rel}} \), it is optimal to re-execute \( T_i \), at the lowest possible speed, i.e., \( f_{\text{inf},i} \). Note that this changes the value of \( f_{\text{re-ex}} \), and the call to \textsc{Compute}_{V_i}(V) \) (see Algorithm 1) returns tasks that are executed at speed \( f_{\text{inf},i} \), together with the re-execution speed for all the other tasks.

**Case 2** \( (p \geq 2) \). Similarly, we want to show that, in this case, the minimum energy is reached when the total weight of the subset of tasks that are replicated is exactly \( Df_{\text{rel}} - S \). Let \( I = \{ i \mid T_i \text{ is executed twice in the solution} \} \), and let \( X = \sum_{i \in I} w_i \).

We saw in Corollary 1 that the energy consumption cannot be lower than \( (S - X)f_{\text{re-ex}}^2 + 2Xf_{\text{re-ex}} \), where \( f_{\text{re-ex}} = \frac{X}{Df_{\text{rel}} - S + X}f_{\text{rel}} \). Therefore, we want to minimize

\[
E(X) = (S - X)f_{\text{re-ex}}^2 + 2X \left( \frac{X}{Df_{\text{rel}} - S + X} \right)^2.
\]
If we differentiate $E$, we can see that the minimum is reached when

$$-1 + \frac{6X^2}{(DF_{rel} - S + X)^2} - \frac{4X^3}{(DF_{rel} - S + X)^3} = 0,$$

that is, $-(DF_{rel} - S + X)^3 + 6X^2(DF_{rel} - S + X) - 4X^3 = 0$, or

$$X^3 + 3(DF_{rel} - S)X^2 - 3(DF_{rel} - S)^2X - (DF_{rel} - S)^3 = 0.$$

The only positive solution to this equation is

$$X = DF_{rel} - S,$$

and therefore the minimum is reached for this value of $X$, and then $f_{re-ex} = \frac{1}{2}f_{rel}$.

When $X \geq S$, replicating each task is the best strategy to minimize the energy consumption, and that corresponds to the case $D \geq \frac{2S}{f_{rel}}$. Similarly to Case 1, it is easy to see that each task should be replicated, even if $f_{inf,i} > f_{re-ex}$, since $f_{inf,i} \leq \frac{1}{2}f_{rel}$.

The optimal solution can also be obtained with a call to \text{COMPUTE}$_o$($V_i$).

\section{FPTAS for TRI-CRIT-CHAIN}

We derive in this section a fully polynomial-time approximation scheme (FPTAS) for TRI-CRIT-CHAIN, based on the FPTAS for SUBSET-SUM (Cormen et al, 2009), and the results of Section 3.1. Without loss of generality, we use the term \textit{replication} for either re-execution or replication, since both scenarios have already been clearly identified. The problem consists in identifying the set of replicated tasks $V_r$, and then the optimal solution can be derived from Corollary 1; it depends only on the total weight of these tasks, $\sum_{i \in V_r} w_i$, denoted in the following as $w(V_r)$.

Note that we do not account in this section for $f_{inf,i}$ or $f_{min}$ for readability reasons: $f_{inf,i}$ can usually be neglected because $\lambda_0 w_i/f$ is supposed to be very small whatever $f$, and $f_{min}$ simply adds subcases to the proofs (rather than an execution at speed $f$, the speed should be $\max(f, f_{min})$).

First we introduce a few preliminary functions in Algorithm 2, and we exhibit their properties. These are the basis of the approximation algorithm.

When $D \geq \frac{2S}{f_{rel}}$, $X$-OPT($V, D, p$) returns the optimal value for the weight $w(V_r)$ of the subset of replicated tasks $V_r$, i.e., the value that minimizes the energy consumption for TRI-CRIT-CHAIN, according to Equation (2). The optimality comes directly from the proof of Theorem 1.

Given a value $X$, which corresponds to $w(V_r)$, ENERGY($V, D, p, X$) returns the optimal energy consumption when a subset of tasks $V_r$ is replicated.

Then, the function TRIM($L, \varepsilon, X$) trims a sorted list of numbers $L = [L_0, \cdots, L_{m-1}]$ in time $O(m)$, given $L$ and $\varepsilon$. $L$ is sorted into non decreasing order. The function returns a trimmed list, where two consecutive elements differ by at least a factor $(1 + \varepsilon)$, except the last element, that is the smallest element of $L$ strictly greater than $X$. This trimming procedure is quite similar to that used for SUBSET-SUM (Cormen et al, 2009), except that the latter keeps only elements lower than $X$. Indeed, SUBSET-SUM can be expressed as follows: given $n$ strictly positive integers $a_1, \ldots, a_n$, and a positive integer $X$, we wish to find a subset $I$ of $\{1, \ldots, n\}$ such that $\sum_{i \in I} w_i$ is as large as possible, but not larger than $X$. In our case, the optimal solution may be obtained either by approaching $X$ by below or by above.
Given a list \( L = [L_0, \ldots, L_{m-1}] \), \textsc{Add-List}(L, x) adds element \( x \) at the end of list \( L \) (i.e., it returns the list \([L_0, \ldots, L_{m-1}, x]\)); \( L + w \) is the list \([L_0 + w, \ldots, L_{m-1} + w]\); and \textsc{Merge-Lists}(L, L') is merging two sorted lists (and returns a sorted list).

Finally, the approximation algorithm is \textsc{Approx-Chain}(V, D, p, \varepsilon) (see Algorithm 2), where \( 0 < \varepsilon < 1 \), and it returns an energy consumption \( E \) that is not greater than \((1 + \varepsilon)\) times the optimal energy consumption.

\begin{algorithm}
\textbf{Algorithm 2:} Approximation algorithm for \textsc{Tri-Crit-Chain}.
\begin{algorithmic}
\Function{X-Opt}(V, D, p)\begin{algorithmic}
\State \( S = \sum_{T_i \in V} w_i; \)
\If{\( p = 1 \)} \State \( c(D_{f_{rel}} - S); \) \Else \State \( D_{f_{rel}} - S; \) \EndIf
\EndFunction
\Function{Energy}(V, D, p, X)\begin{algorithmic}
\State \( S = \sum_{T_i \in V} w_i; \)
\If{\( p = 1 \)} \State \( (S - X)f_{rel}^2 + 2X \left( \max \left( f_{min}, \frac{2X}{D_{f_{rel}} - S + X} f_{rel} \right) \right)^2; \) \Else \State \( (S - X)f_{rel}^2 + 2X \left( \max \left( f_{min}, \frac{X}{D_{f_{rel}} - S + X} f_{rel} \right) \right)^2; \) \EndIf
\EndFunction
\Function{Trim}(L, \varepsilon, X)\begin{algorithmic}
\State \( m = |L|; L = [L_0, \ldots, L_{m-1}]; L' = [L_0]; \text{last} = L_0; \)
\For{\( i = 1 \) to \( m - 1 \)}\If{\( \text{last} \leq X \) and \( L_i > X \) or \( L_i > \text{last} \times (1 + \varepsilon) \)} \State \( L' = \text{Add-List}(L', L_i); \text{last} = L_i; \) \EndIf\EndFor
\State \( \text{return } L'; \)
\EndFunction
\Function{Approx-Chain}(V, D, p, \varepsilon)\begin{algorithmic}
\State \( X = [\text{X-Opt}(V, D, p)]; n = |V|; L^{(0)} = [0]; \)
\For{\( i = 1 \) to \( n \)}\State \( L^{(i)} = \text{Merge-Lists}(L^{(i-1)}, L^{(i-1)} + w_i); \)
\State \( L^{(i)} = \text{Trim}(L^{(i)}, \varepsilon/(28 \times 2n), X); \)
\EndFor
\State \( \text{Let } Y_1 \leq Y_2 \text{ be the two largest elements of } L^{(n)}; \)
\State \( \text{return } \min(\text{Energy}(V, D, p, Y_1), \text{Energy}(V, D, p, Y_2)); \)
\EndFunction
\end{algorithmic}
\end{algorithm}
\end{algorithm}

We now prove that this approximation scheme is an FPTAS:

\textbf{Theorem 2.} \textsc{Approx-Chain} is a fully polynomial-time approximation scheme for \textsc{Tri-Crit-Chain}.

\textit{Proof.} We assume that
- if \( p = 1 \), then \( \frac{S}{f_{rel}} < D < \frac{1+\varepsilon}{f_{rel}} < 5 \frac{S}{f_{rel}}; \)
- if \( p \geq 2 \), then \( \frac{f_{rel}}{S} < D < 2 \frac{S}{f_{rel}}; \)
otherwise the optimal solution is obtained in polynomial time (see Theorem 1).
Let $I_{\inf} = \{V' \subseteq V \mid w(V') \leq \text{X-OPT}(V, D, p)\}$, and $I_{\sup} = \{V'' \subseteq V \mid w(V'') > \text{X-OPT}(V, D, p)\}$. Note that $I_{\inf}$ is not empty, since $\emptyset \in I_{\inf}$.

First we characterize the solution with the following lemma:

**Lemma 5.** Suppose $D > \frac{E}{\max \{f_2\}}$. Then in the solution of $\text{TRI-CRIT-CHAIN}$, the subset of replicated tasks $V_r$ is either an element $V' \in I_{\inf}$ such that $w(V')$ is maximum, or an element $V'' \in I_{\sup}$ such that $w(V'')$ is minimum.

**Proof.** Recall first that according to Lemma 4, the energy consumption of a linear chain is not dependent on the number of tasks replicated, but only on the sum of their weights.

Then the lemma is obvious by convexity of the functions, and because $\text{X-OPT}$ returns the optimal value of $w(V_r)$, the weight of the replicated tasks. Therefore, the closest the weight of the set of replicated tasks is to the optimal weight, the better the solution is.

We are now ready to prove Theorem 2. Let $X_1 = \max_{V_i \in I_{\inf}} w(V_i)$, and $X_2 = \min_{V_o \in I_{\sup}} w(V_o)$. Thanks to Lemma 5, the optimal set of replicated tasks $V_o$ is such that $X_o = w(V_o) = X_1$ or $X_o = X_2$. The corresponding energy consumption is (Corollary 1):

$$E_{\text{opt}} = \begin{cases} (S - X_o) f_{\text{cel}}^2 + \frac{(2X_o)^2}{(D - S - Y_{a} + S_o) f_{\text{cel}}^2} & \text{if } p = 1 \\ (S - X_o) f_{\text{cel}}^2 + \frac{2X_o^2}{(D - S - Y_{a} + S_o) f_{\text{cel}}^2} & \text{if } p \geq 2 \end{cases}$$

The solution returned by $\text{APPROX-CHAIN}$ corresponds either to $Y_1$ or to $Y_2$, where $Y_1$ and $Y_2$ are the two largest elements of the trimmed list. We first prove that at least one of these two elements, denoted $X_a$, is such that $X_a \leq X_o \leq (1 + \epsilon')X_a$, where $\epsilon' = \frac{\epsilon}{1 - \frac{1}{\epsilon}}$.

**Existence of $X_a$ such that $X_a \leq X_o \leq (1 + \epsilon')X_a$.**

(a) If $Y_2 > X$, then $Y_1$ is the value obtained by the FPTAS for SUBSET-SUM (Cornen et al, 2009) with the approximation ratio $\epsilon'$, since it is the largest value not greater than $X$, and our algorithm is identical for such values. Moreover, note that $Y_1$ is the optimal solution of SUBSET-SUM by definition, and therefore $Y_1 \leq X_1 < (1 + \epsilon')Y_1$. If $X_o = X_1$, the value $X_a = Y_1$ satisfies the property.

If $X_o = X_2$, we prove that the property remains valid, by considering the SUBSET-SUM problem with a bound $X_2$ instead of $X$. Then, since $Y_2 > X$, we have $Y_2 \geq X_2$ by definition of $X_2$. Moreover, $\text{APPROX-CHAIN}$ is not removing any element of the list greater than $Y_2$, and therefore all elements between $X$ and $X_2$ are kept, similarly to the FPTAS for SUBSET-SUM. If $Y_2 = X_2$, then $X_a = Y_2$ satisfies the property. Otherwise, $Y_1$ is the result of the FPTAS for SUBSET-SUM with a bound $X_2$, whose optimal solution is $X_2$, and therefore $Y_1$ is such that $Y_1 \leq X_2 < (1 + \epsilon')Y_1$; $X_a = Y_1$ satisfies the property.

(b) If $Y_2 \leq X$, no elements greater than $X$ have been removed from the lists, and $\text{APPROX-CHAIN}$ has been identical to the FPTAS for SUBSET-SUM. Then, $X_o = Y_2$ is the solution, that is valid both for SUBSET-SUM applied with the original bound $X$ (optimal solution $X_1$), and with the modified bound $X_2$ (optimal solution $X_2$). Therefore, $Y_2 \leq X_1 < (1 + \epsilon')Y_2$ and $Y_2 \leq X_2 < (1 + \epsilon')Y_2$, which concludes the proof.

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We have shown that there always is $X_a$ (either $Y_1$ or $Y_2$) such that $X_a \leq X_o < (1 + \varepsilon')X_a$. Next, we show that the energy $E_a$ obtained with this value $X_a$ is such that $E_{opt} \leq E_a \leq (1 + \varepsilon)E_{opt}$.

**Approximation ratio on the energy:** $E_a \leq (1 + \varepsilon)E_{opt}$. Let us consider first that $p \geq 2$. Then we have

$$E_a = (S - X_a)\tau^2 + \frac{2X_a^3}{(D\tau - S + X_a)^2}\tau^2.$$

Re-using the previous inequalities on $X_a$, we obtain:

$$\frac{E_a}{\tau^2} \leq S - \frac{X_a}{1 + \varepsilon'} + \frac{2X_a^3}{(D\tau - S + \frac{X_a}{1 + \varepsilon'})^2}.$$

Then, this can be rewritten so that $E_{opt}$ appears:

$$\frac{E_a}{\tau^2} \leq \left( \frac{1}{1 + \varepsilon'}(S - X_a) + \frac{\varepsilon'}{1 + \varepsilon'}S \right) + (1 + \varepsilon')^2 \left( \frac{2X_a^3}{(D\tau - S + X_a)^2} \right)$$

$$\leq \left( S - X_a + \varepsilon'S \right) + (1 + \varepsilon')^2 \left( \frac{E_{opt}}{\tau^2} - (S - X_a) \right)$$

$$\leq (1 + \varepsilon')^2 \frac{E_{opt}}{\tau^2} + \varepsilon'S$$

The case $p = 1$ leads to the same inequality; the only difference is in the energy $E_a$, where $2X_a^3$ is replaced by $(2X_a)^3$, and the same difference holds for $E_{opt}$ ($2X_a^3$ is replaced by $(2X_a)^3$).

Finally, note that with no reliability constraints, each task is executed only once at speed $S/D$, and therefore the energy consumption is at least $E_{opt} \geq S\frac{\tau^2}{D^2}$. Moreover, by hypothesis, $D < \frac{5S}{f_{rel}}$ (for $p \geq 1$). Therefore, $S < \frac{25E_{opt}}{f_{rel}}$ and $\frac{E_a}{\tau^2} < (1 + \varepsilon')^2 \frac{E_{opt}}{\tau^2} + \varepsilon'\frac{25E_{opt}}{\tau^2}$.

We conclude that

$$\frac{E_a}{E_{opt}} < 1 + 27\varepsilon' + \varepsilon'^2 < 1 + 28\varepsilon' = 1 + \varepsilon.$$
Conclusion. The energy consumption returned by \textsc{APPROX-CHAIN}, denoted as $E_{algo}$, is such that $E_{algo} \leq E_a$, since we take the minimum out of the consumption obtained for $Y_1$ or $Y_2$, and $X_a$ is either $Y_1$ or $Y_2$. Therefore, $E_{algo} \leq (1 + \varepsilon)E_{opt}$.

It is clear that the algorithm is polynomial both in the size of the instance and in $1/\varepsilon$, given that the trimming function and \textsc{APPROX-CHAIN} have the same complexity as in the original approximation scheme for SUBSET-SUM (see Cormen et al (2009)), and all other operations are polynomial in the problem size ($X$-OPT, ENERGY).

4 Independent tasks

In this section, we focus on the problem of scheduling independent tasks, TRI-CRIT-INDEP. Similarly to TRI-CRIT-CHAIN, we know that TRI-CRIT-INDEP is NP-hard, even on a single processor. We first prove in Section 4.1 that there exists no constant factor approximation algorithm for this problem, unless P=NP. We discuss and characterize solutions to TRI-CRIT-INDEP in Section 4.2, while highlighting the intrinsic difficulty of the problem. The core result is a constant factor approximation algorithm with a relaxation on the constraint on the makespan (Section 4.3).

It is more difficult to characterize the feasibility of the problem with independent tasks when $p \geq 2$ than for TRI-CRIT-CHAIN. Indeed, deciding whether there is a solution or not is NP-hard (trivial reduction from 2-PARTITION with $p = 2$ and a tight deadline: $S/2f_{max} = D$).

4.1 Inapproximability of TRI-CRIT-INDEP

For TRI-CRIT-INDEP, a $\lambda$-approximation algorithm is a polynomial-time algorithm that returns a solution of energy consumption $E_{algo} \leq \lambda E_{opt}$, where $E_{opt}$ is the energy consumption of the optimal solution, if there is a solution to the problem. Because the feasibility problem is NP-hard, we prove that there is no $\lambda$-approximation algorithm, unless P=NP, because such an algorithm would allow us to decide on the feasibility of the problem, and hence to solve in polynomial time an NP-complete problem.

Lemma 6. For all $\lambda > 1$, there does not exist any $\lambda$-approximation algorithm for TRI-CRIT-INDEP, unless P=NP.

Proof. Let us assume that there is a $\lambda$-approximation algorithm for TRI-CRIT-INDEP. We consider an instance $I_1$ of 2-PARTITION: given $n$ strictly positive integers $a_1, \ldots, a_n$, does there exist a subset $I$ of \{1, $\ldots$, $n$\} such that $\sum_{i \in I} a_i = \sum_{i \notin I} a_i$? Let $S = \sum_{i=1}^{n} a_i$.

We build the following instance $I_2$ of our problem. We have $n$ independent tasks $T_i$ to be mapped on $p = 2$ processors, and:
- task $T_i$ has a weight $w_i = a_i$;
- $f_{min} = f_{rel} = f_{max} = S/2$;
- $D = 1$.

We use the $\lambda$-approximation algorithm to solve $I_2$, and the solution of the algorithm $E_{algo}$ is such that $E_{algo} \leq \lambda E_{opt}$, where $E_{opt}$ is the optimal solution. We consider the two following cases.

(i) If the $\lambda$-approximation algorithm returns a solution, then necessarily all tasks are executed exactly once at speed $f_{max}$, since $\sum_{i=1}^{n} w_i/f_{max} = 2$ and there are two processors. Moreover, because of the makespan constraint, the load on each processor
is equal. Let $I$ be the indices of the tasks executed on the first processor. We have $\sum_{i \in I} a_i = \sum_{i \not\in I} a_i$, and therefore $I$ is also a solution to $I_1$.

(ii) If the $\lambda$-approximation algorithm does not return a solution, then there is no solution to $I_1$. Otherwise, if $I$ is a solution to $I_1$, there is a solution to $I_2$ such that tasks of $I$ are executed on the first processor, and the other tasks are executed on the second processor. Since $E_{\text{algo}} \leq \lambda E_{\text{opt}}$, the approximation algorithm should have returned a valid solution.

Therefore, the result of the algorithm for $I_2$ allows us to conclude in polynomial time whether there is a solution to the instance $I_1$ of 2-PARTITION or not. Since 2-PARTITION is NP-complete (Garey and Johnson, 1990), the inapproximability result is true unless $P=NP$.

4.2 Characterization

As discussed in Section 1, the problem of scheduling independent tasks is usually close to a problem of load balancing, and can be efficiently approximated for various mono-criterion versions of the problem (minimizing the makespan or the energy, for instance). However, the tri-criteria problem turns out to be much harder, and cannot be approximated, as seen in Section 4.1, even when reliability is not a constraint.

Adding reliability further complicates the problem, since we no longer have the property that on each processor, there is a constant execution speed for the tasks executed on this processor. Indeed, some processors may process both tasks that are not replicated (or re-executed), hence at speed $f_{\text{rel}}$, and replicated tasks at a slower speed. Similarly to Section 3.2, we use the term replication for either re-execution or replication; if a task is replicated, it means it is executed two times, and it appears two times in the load of processors, be it the same processor or two distinct processors.

Furthermore, contrary to the TRI-CRIT-CHAIN problem, we do not always have the same execution speed for both executions of a task, as in Lemma 3:

**Lemma 7.** In an optimal solution of TRI-CRIT-INDEP, if a task $T_i$ is executed twice:
- if both executions are on the same processor, then both are executed at the same speed that is at most $\frac{1}{\sqrt{2}} f_{\text{rel}}$;
- however, when the two executions of this task are on distinct processors, then they are not necessarily executed at the same speed. Furthermore, one of the two speeds can be greater than $\frac{1}{\sqrt{2}} f_{\text{rel}}$.
Moreover, we have $w_i < \frac{1}{\sqrt{2}} D f_{\text{rel}}$.

**Proof.** We start by proving the properties on the speeds. When both executions occur on the same processor, this property was shown by Aupy et al (2012b): a single execution at speed $f_{\text{rel}}$ leads to a better energy consumption (and a lower execution time).

In the case of distinct processors, we give below an example in which the optimal solution uses different speeds for a replicated task, with one speed greater than $\frac{1}{\sqrt{2}} f_{\text{rel}}$. Note that one of the speeds is necessarily at most $\frac{1}{\sqrt{2}} f_{\text{rel}}$, otherwise a solution with only one execution of this task at speed $f_{\text{rel}}$ would be better, similarly to the case with re-execution.

Consider a problem instance with two processors, $f_{\text{rel}} = f_{\text{max}}$, $D = \frac{6.4}{f_{\text{max}}}$, and three tasks such that $w_1 = 5$, $w_2 = 3$, and $w_3 = 1$. Because of the time constraints, $T_1$ and $T_2$ are necessarily executed on two distinct processors, and neither of them can be
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re-executed on its processor. The problem consists in scheduling task $T_3$ to minimize the energy consumption. There are three possibilities:

- $T_3$ is executed only once on any of the processors, at speed $f_{c01} = f_{\text{max}}$;
- $T_3$ is executed twice on the same processor; it is executed on the same processor as $T_2$, hence having an execution time of $D - \frac{w_2}{f_{\text{max}}} = \frac{3}{4} f_{\text{max}}$, and therefore both executions are done at a speed $\frac{2}{1/4} f_{\text{max}}$;
- $T_3$ is executed once on the same processor as $T_1$ at a speed $\frac{1}{3} f_{\text{max}}$, and once on the other processor at a speed $\frac{4}{3} f_{\text{max}}$.

It is easy to see that the minimum energy consumption is obtained with the last solution, and that $\frac{1}{1/4} f_{\text{max}} > \frac{1}{\sqrt{2}} f_{c01}$, hence the result.

Finally, note that since at least one of the executions of the task should be at a speed lower than $\frac{1}{\sqrt{2}} f_{c01}$, and since the deadline is $D$, in order to match the deadline, the weight of the replicated task has to be strictly lower than $\frac{1}{\sqrt{2}} D f_{c01}$.

Because of this lemma, usual load balancing algorithms are likely to fail, since processors handling only non-replicated tasks should have a much higher load, and speeds of replicated tasks may be very different from one processor to another in the optimal solution.

We now derive lower bounds on the energy consumption, that will be useful to design an approximation algorithm in the next section.

**Lemma 8** (Lower bound without reliability). The optimal solution of TRI-CRT-INDEP cannot have an energy lower than $\frac{S^2}{pD}$.

*Proof. Let us consider the problem of minimizing the energy consumption, with a deadline constraint $D$, but without accounting for the constraint on reliability. A lower bound is obtained if the load on each processor is exactly equal to $\frac{S}{pD}$, and the speed of each processor is constant and equal to $\frac{S}{pD}$. The corresponding energy consumption is $S \times \left( \frac{S}{pD} \right)^2$, hence the bound. \qed*

However, if the speed $\frac{S}{pD}$ is small compared to $f_{c01}$, the bound is very optimistic since reliability constraints are not matched at all. Indeed, replication must be used in such a case. We investigate bounds that account for replication in the following, using the optimal solution of the TRI-CRT-CHAIN problem.

**Lemma 9** (Lower bound using linear chains). For the TRI-CRT-INDEP problem, the optimal solution cannot have an energy lower than the optimal solution to the TRI-CRT-CHAIN problem on a single processor with a deadline $pD$, where the weight of the re-executed tasks is lower than $\frac{1}{\sqrt{2}} D f_{c01}$.

*Proof. We can transform any solution to the TRI-CRT-INDEP problem into a solution to the TRI-CRT-CHAIN problem with deadline $pD$ and a single processor. Tasks are arbitrarily ordered as a linear chain, and the solution uses the same number of executions and the same speed(s) for each task. It is easy to see that the TRI-CRT-INDEP problem is more constrained, since the deadline on each processor must be enforced. The constraint on the weights of the re-executed tasks comes from Lemma 7. Therefore, the solution to the TRI-CRT-CHAIN problem is a lower bound for TRI-CRT-INDEP. \qed*
The optimal solution may however be far from this bound, since we do not know if the tasks that are re-executed on a chain with a long deadline \( pD \) can be executed at the same speed when the deadline is \( D \). The constraint on the weight of the re-executed tasks allows us to improve slightly the bound, and this lower bound is the basis of the approximation algorithm that we design for TRI-CRIT-INDEP.

4.3 Approximation algorithm for TRI-CRIT-INDEP

We have seen in Section 4.1 that there exists no constant factor approximation algorithm for TRI-CRIT-INDEP, unless \( \text{P=NP} \), even without accounting for the reliability constraint. This is due to the constraint on the makespan and the maximum speed \( f_{\text{max}} \).

Therefore, in order to provide a constant factor approximation algorithm, we relax the constraint on the makespan and propose an \((\alpha, \beta)\)-approximation algorithm. The solution \( E_{\text{algo}} \) is such that \( E_{\text{algo}} \leq \alpha \times E_{\text{opt}}, \) where \( E_{\text{opt}} \) is the optimal solution with the deadline constraint \( D \), and the makespan of the solution returned by the algorithm, \( M_{\text{algo}} \), is such that \( M_{\text{algo}} \leq \beta \times D \).

If the original problem with deadline \( D \) has no solution, because of the deadline relaxation, the \((\alpha, \beta)\)-approximation algorithm may or may not return a solution (contrarily to \( \lambda \)-approximation algorithms as in the proof of Lemma 6), but then there is no guarantee to ensure because there is no optimal solution. Therefore, we do not consider such cases for proving the correctness and guarantee of the algorithm. In particular, we assume that for all \( i \), \( w_i / f_{\text{max}} \leq D \), and that \( S / p f_{\text{max}} \leq D \), otherwise we know that there is no solution.

The result of Section 4.1 means that for all \( \alpha > 1 \), there is no \((\alpha, 1)\)-approximation algorithm for TRI-CRIT-INDEP, unless \( \text{P=NP} \). Therefore, we present an algorithm that realizes a \((1 + \frac{1}{D_{\text{rel}}}, \beta)\)-approximation, where \( \beta \) can be slightly smaller than 2 and can take any arbitrarily large value: \( \beta \geq \max \left( 2 - \frac{3}{2p+1}, 2 - \frac{p+2}{4p+2} \right) \).

Algorithm. In the first step of the algorithm, we schedule each task with a big weight alone on one processor, with no replication. A task \( T_i \) is considered as big if \( w_i \geq \max(\frac{S}{p}, D_{f_{\text{rel}}}) \). This step is done in polynomial time: we sort the tasks by non-increasing weights, and then we check whether the current task is such that \( w_i \geq \max(\frac{S}{p}, D_{f_{\text{rel}}}) \). If it is the case, we schedule the task alone on an unused processor and we let \( S = S - w_i \) and \( p = p - 1 \). The procedure ends when the current task is small enough, i.e., all remaining tasks are such that \( w_i < \max(\frac{S}{p}, D_{f_{\text{rel}}}) \), with the updated values of \( S \) and \( p \). Note that there are always enough unused processors because selected big tasks are such that \( w_i \geq \frac{S}{p} \), and therefore there cannot be more than \( p \) such tasks (and this is true at each step). When \( p = 1 \), either there is only one remaining task of size \( S \), or there are only small tasks left.

These big tasks can be safely ignored in the remainder of the algorithm, hence the abuse of notations \( S \) and \( p \) for the remaining load and the remaining processors. Indeed, we will prove that this first step of the algorithm takes decisions that are identical to the optimal solution, and therefore these tasks that are executed once, alone on their processor, have the same energy consumption and the same deadline as in the optimal solution. The next step depends on the remaining load \( S \):

- If \( S > pD_{f_{\text{rel}}} \), i.e., the remaining load is large enough, we do not use replication, but we schedule the tasks at speed \( \frac{S}{pD} \), using a simple scheduling heuristic, DECREASING-FIRST-FIT (Graham, 1969). Tasks are numbered by non-increasing weights, and at each time step, we schedule the current task on the least...
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(a) Input: six processors and eleven tasks

(b) Schedule the big tasks on $p_1$ and $p_2$, and call APPROX-CHAIN with deadline $(6 - 2)D$ on the remaining tasks

(c) Greedy algorithm to schedule the new tasks

Figure 2 – $(1 + \frac{1}{3\rho}, \beta)$-approximation algorithm for independent tasks
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loaded processor. Thanks to the lower bound of Lemma 8, the energy consumption is not greater than the optimal energy consumption, and we determine \( \beta \) such that the deadline is enforced.

- If \( S \leq pDf_{\text{rel}} \), the previous bound is not good enough, and therefore we use the FPTAS on a linear chain of tasks with deadline \( pD \) for Tri-Crit-Chain (see Theorem 2). The FPTAS is called with

\[
\varepsilon = \min \left( \frac{2w_{\min}}{3S}, \left( \frac{f_{\min}}{f_{\text{rel}}} \right)^2, \frac{1}{3\beta^2} \right),
\]

where \( w_{\min} = \min_{1 \leq i \leq n} w_i \). Note that it is slightly modified so that only tasks of weight \( w < \frac{1}{\sqrt{2}} Df_{\text{rel}} \) can be replicated, and that we enforce a minimum speed \( f_{\min} \). The FPTAS therefore determines which tasks should be executed twice, and it fixes all execution speeds.

We then use Decreasing-First-Fit in order to map the tasks onto the \( p \) processors, at the speeds determined earlier. The new set of tasks includes both executions in case of replication, and tasks are sorted by non-increasing execution times (since all speeds are fixed). At each time step, we schedule the current task on the least loaded processor. If some tasks cannot fit in one processor within the deadline \( \beta D \), we re-execute them at speed \( \frac{w_i}{2D} \) on two processors. Thanks to the lower bound of Lemma 9, we can bound the energy consumption in this case.

We illustrate the algorithm on an example in Figure 2, where eleven tasks must be mapped on six processors. For each task, we represent its execution speed as its height, and its execution time as its width. There are two big tasks, of weights \( w_1 \) and \( w_2 \), that are each mapped on a distinct processor. Then, we have \( p = 4 \) and we call APPROX-CHAIN with deadline \( 4D \); tasks \( T_5 \) and \( T_6 \) are replicated. Finally, Decreasing-First-Fit greedily maps all instances of the tasks, slightly exceeding the original bound \( D \), but all tasks fit within the extended deadline.

This algorithm leads to the following theorem:

**Theorem 3.** For the problem Tri-Crit-Indep, there are \( \left( 1 + \frac{1}{D^2}, \beta \right) \)-approximation algorithms, for all \( \beta \geq \max \left( 2 - \frac{3}{D^2+1}, \frac{2}{D^2Df_{\text{rel}}}, \frac{1}{2D^2} \right) \), that run in polynomial time.

Before proving Theorem 3, we give some preliminary results: we prove below the optimality of the first step of the algorithm, i.e., the optimal solution would schedule tasks of weight greater than \( \max(\frac{2}{p}, Df_{\text{rel}}) \) alone on a processor:

**Lemma 10.** In any optimal solution to Tri-Crit-Indep, each task \( T_i \) such that \( w_i \geq \max(\frac{2}{p}, Df_{\text{rel}}) \) is executed only once, and it is alone on its processor.

**Sketch of proof.** Let us prove the result by contradiction. Suppose that there exists a task \( T_i \) such that \( w_i \geq \max(\frac{2}{p}, Df_{\text{rel}}) \), and that this task is executed on processor \( p_1 \). Suppose also that there is another task \( T_j \) executed on \( p_1 \), with \( w_j \leq w_i \). Necessarily, there exists a processor, say \( p_2 \), whose load is smaller than \( \frac{2}{p} \), since the load of \( p_1 \) is strictly greater than \( \frac{2}{p} \). Consider the energy of the tasks executed on processors \( p_1 \) and \( p_2 \). It is strictly better to execute task \( T_j \) on processor \( p_2 \), and then \( T_i \) is executed alone on processor \( p_1 \), at a speed \( \frac{w_i}{D} \geq f_{\text{rel}} \). The detailed proof can be found in Appendix B.

Next, we prove a lemma that will allow us to tackle the case where the load is large enough \( (S > pDf_{\text{rel}}) \), and we obtain a minimum on the approximation ratio of the deadline \( \beta \).

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Lemma 11. For the problem TRI-CRIT-INDEP where each task $T_i$ is such that $w_i < \max(\frac{S}{p}, D_{f_{rel}})$, scheduling each task only once at speed $\max(f_{rel}, \frac{S}{pD})$ with the DECREASING-FIRST-FIT heuristic leads to a makespan of at most $\beta D$, with $\beta = \max\left(2 - \frac{3}{2p+1}, 2 - \frac{p+2}{3p+2}\right)$.

Note that we introduce $\max(\frac{S}{p}, D_{f_{rel}})$ since the lemma is also used in the case $S \leq pD_{f_{rel}}$. Also, since $\beta$ is increasing with $p$ and the bound is computed in fact for a number of processors smaller than the original one (some processors are dedicated to big tasks), the value of $\beta$ computed with the total number of processors $p$ is not smaller and it is possible to achieve a makespan of at most $\beta D$.

Proof. Let $l_{pt}$ be the maximal load of the processors after applying DECREASING-FIRST-FIT on the weights of the tasks. We find $\beta$ such that $l_{pt} \leq \beta D$: this means that within a time $\beta D$, we can schedule all tasks at speed $\frac{S}{pD}$, and therefore at speed $\max(f_{rel}, \frac{S}{pD})$, since the most loaded processor succeeds to be within the deadline $\beta D$.

Let $l_{opt}$ be the maximal load of the processors in an optimal solution, and let $T_i$ be the last task executed on the processor with the maximal load $l_{pt}$ by DECREASING-FIRST-FIT. We have either $w_i \leq l_{opt}/3$ or $w_i > l_{opt}/3$.

- If $w_i \leq l_{opt}/3$, we know that $l_{pt} \leq l_{opt} \leq \left(4 - \frac{1}{3p}\right) l_{opt}$, since DECREASING-FIRST-FIT is a $\left(4 - \frac{1}{3p}\right)$-approximation (Graham, 1969). We want to compare $l_{opt}$ to $S/p$ (average load). We consider the solution of DECREASING-FIRST-FIT. At the time when $T_i$ was scheduled, all the processors were at least as loaded as the one on which $T_i$ was scheduled, and hence we can obtain a lower bound on $S$: $S \geq (p-1)(l_{pt} - w_i) + l_{pt}$. Furthermore, $l_{pt} - w_i \geq \frac{2}{3}l_{opt}$ (because $l_{opt} \geq l_{pt}$ and $w_i \leq l_{opt}/3$). Finally, $S \geq (p-1)\frac{2}{3}l_{opt} + l_{opt}$, which means that $l_{opt} \leq \frac{S}{3} - \frac{3}{2p+1}$, and $l_{pt} \leq \left(\frac{4}{3} - \frac{1}{3p}\right) \frac{3p}{2p+1} = \left(2 - \frac{3}{2p+1}\right) \frac{S}{p}$.

In this case, with $\beta = 2 - \frac{3}{2p+1}$, we can execute all the tasks at speed $\max(f_{rel}, \frac{S}{pD})$ within the deadline $\beta D$.

- If $w_i > l_{opt}/3$, it is known that DECREASING-FIRST-FIT is optimal for the execution time (Graham, 1969), i.e., $l_{opt} = l_{pt}$, and we aim at finding an upper bound on $l_{opt}$. We assume in the following that tasks are numbered by non increasing weights.

  If $w_i \geq \frac{S}{p}$, then we show that $T_i$ is the only task executed on its processor (recall that $T_i$ is the last task executed on the processor with the maximal load by DECREASING-FIRST-FIT). Indeed, there cannot be $p$ tasks of weight at least $\frac{S}{p}$, hence $i < p$, and $T_i$ is the first task scheduled on its processor. Moreover, if DECREASING-FIRST-FIT were to schedule another task on the processor of $T_i$, then this would mean that the $p-1$ other processors all have a load greater than $w_i$, and hence the total load would be greater than $S$. Then, since $w_i < \max(\frac{S}{p}, D_{f_{rel}})$ and $w_i \geq \frac{S}{p}$, we have $w_i < D_{f_{rel}}$ and we can execute each task at speed $f_{rel} = \max(f_{rel}, \frac{S}{pD})$ within a deadline $D$. Indeed, the maximal load is then $w_i$, by definition of $T_i$. Therefore, the result holds (with $\beta = 1$).

Now suppose that $w_i < \frac{S}{p}$. In that case, if $T_i$ was the only task executed on its processor, then we would have $l_{opt} = l_{pt} < \frac{S}{p}$, which is impossible since $S =$
\[
\sum_{k=1}^{p} l_k \leq p l_{\text{opt}}.
\]
Therefore, \( T_i \) is not the only task executed on its processor. A direct consequence of this fact is that \( p + 1 \leq i \). Indeed, DECREASING-FIRST-Fit schedules the \( p \) largest tasks on \( p \) distinct processors; since \( T_i \) is the last task scheduled on its processor, but not the only one, then \( T_i \) is not among the \( p \) first scheduled tasks. Also, there are only two tasks on the processor executing \( T_i \), since \( w_i > l_{\text{opt}}/3 \) and the tasks scheduled before \( T_i \) have a weight at least equal to \( w_i \). Finally, \( p + 1 \leq i \leq 2p \).

After scheduling task \( T_j \) on processor \( j \) for \( 1 \leq j \leq p \), DECREASING-FIRST-Fit schedules task \( T_{p+j} \) on processor \( p-j+1 \) for \( 1 \leq j \leq i-p \), and \( T_i \) is therefore scheduled on processor \( p_{2p-i+1} \), together with task \( T_{2p-i+1} \), and we have \( w_i + w_{2p-i+1} = l_{\text{opt}} \). Note that because the \( w_j \) are sorted, \( S \geq \sum_{j \leq i} w_j \geq iw_i \). We also have \( w_{2p-i+1} \leq \frac{S}{3} \); indeed, when \( T_i \) was scheduled, the load of the \( p \) processors was at least equal to the load of the processor where \( T_{2p-i+1} \) was scheduled. Hence, \( w_{2p-i+1} \) cannot be greater than \( \frac{S}{3} \). Then, since \( w_{2p-i+1} = l_{\text{opt}} - w_i \), \( w_i > l_{\text{opt}} - \frac{S}{3} \), and finally \( l_{\text{opt}} - \frac{S}{3} < w_i \leq \frac{S}{2} \).

In order to find an upper bound on \( l_{\text{opt}} \), we provide a lower bound to \( S \), as a function of \( w_i \):

\[
S = \sum_{j=1}^{n} w_j \geq \sum_{j=1}^{i} w_j = \sum_{j=1}^{2p-i+1} w_j + \sum_{j=2p-i+2}^{i} w_j \\
\geq (2p-i+1)w_{2p-i+1} + (2(i-p)-1)w_i \\
= (2p-i+1)(l_{\text{opt}} - w_i) + (2(i-p) - 1)w_i \\
= (2p-i+1)l_{\text{opt}} + (3i-4p-2)w_i = f(w_i).
\]

We then have \( f'(w_i) = 3i - 4p - 2 \), and we consider two cases.

If \( f'(w_i) \geq 0 \), then we have \( i \geq \frac{4p+2}{3} \), and finally \( S \geq iw_i \geq \frac{4p+2}{3} \left( l_{\text{opt}} - \frac{S}{p} \right) \).

We can conclude that \( l_{\text{opt}} < \frac{S}{p} \left( 1 + \frac{3p}{4p+2} \right) = \frac{S}{p} \left( 2 - \frac{p+2}{4p} \right) \).

Otherwise, \( f'(w_i) < 0 \) and \( f \) is a decreasing function of \( w_i \), i.e., its minimum is reached when \( w_i \) is maximal, and \( S \geq f(\frac{S}{3}) \). Hence, \( S \geq (2p-i+1)l_{\text{opt}} + (3i-4p-2)\frac{S}{3} \). Since \( i \leq 2p \), \( 2p-i+1 > 0 \) and

\[
l_{\text{opt}} \leq \frac{S}{i} \left( \frac{i - 3i + 4p + 2}{2p - i + 1} \right) = \frac{2S}{i}.
\]

Finally, since \( i \geq p+1 \), \( l_{\text{opt}} \leq \frac{2S}{p+1} = \frac{S}{p} \left( 2 - \frac{2}{p+1} \right) \).

Overall, if \( w_i > l_{\text{opt}}/3 \), we have the bound

\[
l_{\text{opt}} \leq \frac{S}{p} \times \max \left( 2 - \frac{p+2}{4p+2}, 2 - \frac{2}{p+1} \right).
\]

Therefore, for \( \beta \geq \max \left( 2 - \frac{p+2}{4p+2}, 2 - \frac{2}{p+1} \right) \), we can execute all the tasks on the processor of maximal load (and hence all the tasks) at speed \( \max(f(0), \frac{S}{\beta D}) \) within the deadline \( \beta D \) in the case \( w_i > l_{\text{opt}}/3 \).

We can now conclude the proof of Lemma 11 by saying that for \( \beta = \max \left( 2 - \frac{3}{2p+1}, 2 - \frac{p+2}{4p+2}, 2 - \frac{2}{p+1} \right) \), i.e., \( \beta = \max \left( 2 - \frac{3}{2p+1}, 2 - \frac{p+2}{4p+2} \right) \), scheduling each task only once at speed \( \max(f(0), \frac{S}{\beta D}) \) with the DECREASING-FIRST-FIT heuristic leads to a makespan of at most \( \beta D \). \( \square \)
We are now ready to prove Theorem 3.

**Proof of Theorem 3.** First, thanks to Lemma 10, we know that the first step of the algorithm takes decisions that are identical to the optimal solution, and therefore these tasks that are executed once, alone on their processor, have the same energy consumption as the optimal solution and the same deadline. We can therefore safely ignore them in the remainder of the proof, and consider that for each task \( T_i \), \( w_i < \max(\frac{S}{p}, D f_{\text{rel}}) \).

In the case where \( S > pD f_{\text{rel}} \), we use the fact that \( S(\frac{S}{pD f_{\text{rel}}})^2 \) is a lower bound on the energy (Lemma 8). Each task is executed once at speed \( \max(\frac{w_i}{f_{\text{rel}}}, \frac{S}{pD f_{\text{rel}}}) = \frac{S}{pD} \), and therefore the energy consumption is equal to the lower bound \( S(\frac{S}{pD})^2 \). The bound on the deadline is obtained by applying Lemma 11.

We now focus on the case \( S \leq pD f_{\text{rel}} \). Therefore, in the following, \( \max(\frac{S}{pD}, f_{\text{rel}}) = f_{\text{rel}} \). The algorithm runs the FPTAS on a linear chain of tasks with deadline \( pD \), and \( \varepsilon \) as defined in Equation (3). The FPTAS returns a solution on the linear chain with an energy consumption \( E_{\text{FPTAS}} \) such that \( E_{\text{FPTAS}} \leq (1 + \varepsilon)^2 E_{\text{chain}} \), where \( E_{\text{chain}} \) is the optimal energy consumption for TRI-CRIT-CHAIN with deadline \( pD \) on a single processor. According to Lemma 9, since the solution for the linear chain is a lower bound, the optimal solution of TRI-CRIT-INDEP is such that \( E_{\text{opt}} \geq E_{\text{chain}} \).

For each task \( T_i \), let \( f_{\text{chain}} \) be the speed of its execution returned by the FPTAS for TRI-CRIT-CHAIN. Note that in case of re-execution, then both executions occur at the same speed (Lemma 3). We now consider the TRI-CRIT-INDEP problem with the set of tasks \( \tilde{V} \): for each task \( T_i \), \( \tilde{T}_i \in \tilde{V} \) and its weight is \( \tilde{w}_i = w_i f_{\text{chain}} \); moreover, if \( T_i \) is re-executed, we add copies of \( \tilde{T}_i \) in \( \tilde{V} \). Then, \( \sum_{\tilde{T}_i \in \tilde{V}} \frac{\tilde{w}_i}{f_{\text{rel}}} = pD \) by definition of the solution of TRI-CRIT-CHAIN.

Let \( \beta = \max(2 - \frac{1}{2p+1}, 2 - \frac{4+\varepsilon^2}{4p+2}) \) be the relaxation on the deadline that we have from Lemma 11. The goal is to map all the tasks of \( \tilde{V} \) at speed \( f_{\text{rel}} \) within the deadline \( pD \), which amounts to mapping the original tasks at the speeds assigned by the FPTAS:

- If there are tasks \( \tilde{T}_i \) such that \( \tilde{w}_i > \beta D \), we execute them at speed \( \frac{\tilde{w}_i}{pD} \) alone on an unused processor, so that they reach exactly the deadline \( \beta D \). Note that in this case, the energy consumption of the algorithm becomes greater than \( E_{\text{FPTAS}} \), since we execute these tasks faster than the FPTAS to fit on the processor.

- Tasks \( \tilde{T}_i \) such that \( D \leq \tilde{w}_i \leq \beta D \) are executed alone on an unused processor at speed \( f_{\text{rel}} \).

- For the remaining tasks and processors, we use DECREASING-FIRST-FIT as in Lemma 11. Since the previous tasks take a time of at least \( D \) in the solution of the FPTAS, and they are mapped alone on a processor, we can safely remove them and apply the lemma. Note that the number of processors may now be smaller than \( p \), hence leading to a smaller bound \( \beta \).

In the end, all tasks are mapped within the deadline \( \beta D \) (where \( \beta \) is computed with the original number of processors). There remains to check the energy consumption of the solution returned by this algorithm.

If all tasks are such that \( \tilde{w}_i \leq \beta D f_{\text{rel}} \),

\[
E_{\text{algo}} = E_{\text{FPTAS}} \leq (1 + \varepsilon)^2 E_{\text{chain}} \leq (1 + \varepsilon)^2 E_{\text{opt}}.
\]

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According to Equation (3), $\epsilon \leq \frac{1}{3\beta^2}$, and therefore

$$E_{algo} \leq \left(1 + \frac{2}{3\beta^2} + \frac{1}{9\beta^4}\right)E_{opt} \leq \left(1 + \frac{1}{\beta^2}\right)E_{opt}.$$ 

Otherwise, let $\tilde{V}'$ be the set of tasks $\tilde{T}_i$ such that $\tilde{w}_i > \beta D f^i_{rel}$. For $\tilde{T}_i \in \tilde{V}'$, $w_i > \beta D f^i_{chain}$. Since $w_i < D f^i_{rel}$ (larger tasks have been processed in the first step of the algorithm), we have $f^i_{chain} < f^i_{rel}$. This means that $T_i$ belongs to the set of the tasks that are re-executed by the FPTAS. Hence, since we enforced an additional constraint, we have $w_i < \frac{1}{\epsilon} D f^i_{rel}$. The least energy consumed for this task by any solution to Tri-CRIT-INDEP is therefore obtained when re-executing task $T_i$ on two distinct processors at speed $\frac{\tilde{w}_i}{\beta D}$, in order to fit within the deadline $D$. Task $T_i$ appears two times in $\tilde{V}'$, and we let $\tilde{E}$ be the minimum energy consumption required in the optimal solution for tasks of $\tilde{V}'$: $\tilde{E} = \sum_{\tilde{T}_i \in \tilde{V}'} w_i \left(\frac{\tilde{w}_i}{\beta D}\right)^2$.

The algorithm leads to the same energy consumption as the FPTAS except for the tasks of $\tilde{V}'$ that are removed from the set $X$ of replicated tasks, and that are executed at speed $\frac{\tilde{w}_i}{\beta D}$:

$$E_{algo} = (S - X) f^2_{rel} + (2X - \sum_{\tilde{T}_i \in \tilde{V}'} w_i) f^2_{re-ex} + \sum_{\tilde{T}_i \in \tilde{V}'} w_i \left(\frac{\tilde{w}_i}{\beta D}\right)^2.$$ 

Since $E_{FPTAS} = (S - X) f^2_{rel} + 2X f^2_{re-ex}$, we obtain

$$E_{algo} = E_{FPTAS} + \frac{1}{\beta^2} \tilde{E} - \sum_{\tilde{T}_i \in \tilde{V}'} w_i f^2_{re-ex}.$$ 

Furthermore, $\tilde{E} \leq E_{opt}$ since it considers only the optimal energy consumption of a subset of tasks. We have $E_{FPTAS} \leq (1 + \epsilon)^2 E_{opt}$, and from Lemma 4, it is easy to see that $E_{FPTAS} \leq S f^2_{rel}$, i.e., $E_{FPTAS}$ is smaller than the energy of every task executed once at speed $f^i_{rel}$. Hence, $E_{FPTAS} \leq (1 + \epsilon)^2 \min(E_{opt}, S f^2_{rel})$, and since $\epsilon < 1$, $(1 + \epsilon)^2 \leq 1 + 3\epsilon$. Finally, $E_{FPTAS} \leq E_{opt} + 3\epsilon S f^2_{rel}$. Thanks to Equation (3), $3\epsilon S f^2_{rel} \leq 2w_{min} f^2_{min} \leq \sum_{\tilde{T}_i \in \tilde{V}'} w_i f^2_{re-ex}$ (note that there are at least two tasks in $\tilde{V}'$, because tasks are duplicated), and finally

$$E_{algo} \leq E_{opt} + 3\epsilon S f^2_{rel} + \frac{1}{\beta^2} E_{opt} - \sum_{\tilde{T}_i \in \tilde{V}'} w_i f^2_{re-ex} \leq \left(1 + \frac{1}{\beta^2}\right) E_{opt}.$$ 

To conclude, we point out that this algorithm is polynomial in the size of the input and in $\frac{1}{\epsilon}$. $\square$

We can improve the approximation ratio on the energy for large values of $p$. The idea is to avoid the case in which tasks are replicated by the chain but are not fitting within $\beta D$ because the speed at which they are re-executed is too small. To do so, we fix a value $\epsilon^* = \Theta\left(\frac{1}{p}\right)$, such that $0 < \epsilon^* < 1$ for $p \geq 24$. The variant of the algorithm is used only when $p \geq 24$ (after scheduling the big tasks). The algorithm decides that the load is large enough when $S > pD f^i_{rel} \frac{1}{1 - \epsilon^*}$, leading to a $((1 + \epsilon^*)^2, \beta)$-approximation in this case. In the other case ($S \leq pD f^i_{rel} \frac{1}{1 - \epsilon^*}$), it is possible to prove that when there are tasks such that $\frac{\tilde{w}_i}{\beta D} > \beta D$, then necessarily all tasks are re-executed. Next we apply Theorem 1 while fixing values for the $f^i_{inf}$’s, so as to obtain in polynomial time the optimal solution with new execution speeds, that can all be scheduled within $\beta D$ using Lemma 11. Details can be found in Appendix C.
5 Conclusion

In this paper, we have designed efficient approximation algorithms for the tri-criteria energy/reliability/makespan problem, using replication and re-execution to increase the reliability, and dynamic voltage and frequency scaling to decrease the energy consumption. Because of the antagonistic relationship between energy and reliability, this tri-criteria problem is much more challenging than the standard bi-criteria problem, which aims at minimizing the energy consumption with a bound on the makespan, without accounting for a constraint on the reliability of tasks.

We have tackled two classes of applications. For linear chains of tasks, we propose a fully polynomial-time approximation scheme. However, we show that there exists no constant factor approximation algorithm for independent tasks, unless P=NP, and we are able in this case to propose an approximation algorithm with a relaxation on the makespan constraint.

As future work, it may be possible to improve the deadline relaxation by using an FPTAS to schedule independent tasks (Ausiello et al., 1999) rather than DECREASING-FIRST-FIT (Graham, 1969). Also, an open problem is to find approximation algorithms for the tri-criteria problem with an arbitrary graph of tasks. Even though efficient heuristics have been designed with re-execution of tasks (but no replication) by Aupy et al. (2012b), it is not clear how to derive approximation ratios from these heuristics. It would be interesting to design efficient algorithms using replication and re-execution for the general case, and to prove approximation ratios on these algorithms. A first step would be to tackle fork and fork-join graphs, inspired by the study on independent tasks. Finally, more sophisticated models for reliability could also be considered, for instance to guarantee a global reliability constraint or to authorize more than one backup task.

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References


Approximation algorithms for energy/reliability/makespan optimization problems

Performance Computing, also available at gaupy.org/?paper as INRIA Research report 7757


Appendices

A Theorem 1 by Aupy et al (2012a)

When the application is a fork (resp. join) execution graph with \( n+1 \) tasks \( T_0, T_1, \ldots, T_n \), the solution that minimizes the energy consumption given a deadline \( D \) is the following:

- the execution speed of the source (resp. sink) \( T_0 \) is
  \[
  f_0 = \frac{\left(\sum_{i=1}^{n} w_i^3\right)^{\frac{1}{3}} + w_0}{D}
  \]
- for the other tasks \( T_i, 1 \leq i \leq n \), if \( f_0 \leq f_{\text{max}} \), we have
  \[
  f_i = f_0 \times \frac{w_i}{\left(\sum_{i=1}^{n} w_i^3\right)^{\frac{1}{3}}}
  \]

B Proof of Lemma 10

Lemma 10. In any optimal solution to TRI-CRIT-INDEP, each task \( T_i \) such that \( w_i \geq \max(\frac{S}{p}, D_{f_{\text{rel}}}) \) is executed only once, and it is alone on its processor.

Proof. Let us prove the result by contradiction. Suppose that there exists a task \( T_1^* \) such that \( w_1^* \geq \max(\frac{S}{p}, D_{f_{\text{rel}}}) \), and that this task is executed on processor \( p_1 \). Suppose also that there is another task \( T_2^* \) executed on \( p_1 \), with \( w_2^* \leq w_1^* \), in an optimal solution. Necessarily, there exists a processor, say \( p_2 \), whose load is smaller than \( \frac{S}{p} \), since the load of \( p_1 \) is greater than \( \frac{S}{p} \). Let \( w_1, \ldots, w_k \) be the weights of the tasks already scheduled on \( p_2 \), at speeds \( f_1, \ldots, f_k \). We have \( S_k = \sum_{i=1}^{k} w_i < \frac{S}{p} \leq w_1^* \). Let \( f_* = \frac{w_1^* + w_2^*}{D} \) be the speed at which processor \( p_2 \) is executing tasks \( T_1^* \) and \( T_2^* \) (because the load of processor \( p_1 \) is greater than \( D_{f_{\text{rel}}} \), then with an argument similar to the one used in Theorem 1, all tasks should be executed at the same speed and the deadline is tight).

- If \( S_k + w_2^* \geq D_{f_{\text{rel}}} \), then a lower bound to the optimal solution is \( E(\text{opt}) \geq (w_1^* + w_2^*) f_*^2 S_k^3 / D^2 \), and \( D^2 E(\text{opt}) \geq (w_1^* + w_2^*)^3 + S_k^3 \) (this is the lower bound from Lemma 8 when we consider each processor independently). A new solution would be to execute \( T_2^* \) on \( p_2 \), obtaining an energy \( E \) such that \( D^2 E = (w_1^*)^3 + (S_k + w_2^*)^3 \).
(the load of each processor is greater than $Df_{\text{col}}$), and finally $E < E(\text{opt})$ because $S_k < w_1^*$, and hence the contradiction.

- If $S_k + w_2^* < Df_{\text{col}}$, all tasks on $p_2$ can be executed at a speed lower than $\frac{w_1^*}{f}$ (since $w_1^* \geq Df_{\text{col}}$), even when $T_2^*$ is executed on $p_2$. On the one hand, we increase the speed of some tasks $w_1, \ldots, w_k$ that were lower than $f_{\text{col}}$ in order to gain a time $w_2^*/f$, that is the time required to fit task $T_2^*$ on $p_2$, while running at the same speed as in the optimal solution. On the other hand, we decrease the speed of task $T_2^*$ to use the time $w_2^*/f$, that is now available.

We now prove that if tasks $T_a$ and $T_b$ are executed at speeds $f_a > f_b$, then it is strictly better to decrease $f_a$ to $g_a = f_a - \varepsilon$ (with $\varepsilon > 0$), and increase $f_b$ to $g_b$, while keeping the same total execution time, as long as $g_a \geq g_b$. The constraint on execution time writes

$$\frac{w_a}{f_a} + \frac{w_b}{f_b} = t = \frac{w_a}{f_a - \varepsilon} + \frac{w_b}{g_b},$$

and therefore $g_b = \frac{w_a f_a - w_b f_b}{f_a - \varepsilon}$. The difference of energy between the two solutions can be expressed as a function of $\varepsilon$:

$$h(\varepsilon) = w_a f_a^2 + w_b f_b^2 - w_a (f_a - \varepsilon)^2 - w_b g_b^2,$$

and we have $h(0) = 0$. The derivative is

$$h'(\varepsilon) = 2w_a f_a - \varepsilon \left(1 - \frac{w_b^3}{(f_a - w_a t - \varepsilon)^3}\right).$$

$h'(\varepsilon)$ is increasing when $h'(\varepsilon) \geq 0$, that is as long as $w_b \leq tf_a - w_a - t\varepsilon$, i.e., $f_a - \varepsilon \geq \frac{w_a + w_b}{t}$. This corresponds to the case where $f_a - \varepsilon = g_b$, i.e., both tasks are executed at the same speed. For any value of $\varepsilon$ such that $0 < \varepsilon \leq f_a - \frac{w_a + w_b}{t}$, $h(\varepsilon) > 0$ and there is a strict gain in energy by decreasing the speed of $T_a$ to $f_a - \varepsilon$, and increasing the speed of $T_b$ accordingly.

To conclude, we state that the new speeds of tasks $w_1, \ldots, w_k$ (that have been increased) remain always lower than the new speed of $T_1^*$, $\frac{w_1^*}{f}$ (that has been decreased), and therefore there is a strict gain in energy because the total execution time of $T_1^*$ and the tasks of weights $w_1, \ldots, w_k$ remains constant. We can iteratively gain some time on $p_2$ by increasing the speed of a task with $f_i < f_{\text{col}}$, up to $f_{\text{col}}$ ($1 \leq i \leq k$), until task $T_2^*$ fits on the processor, and at each step there is a strict gain in energy, hence the contradiction.

Finally, we have shown that it is strictly better to execute task $T_2^*$ on processor $p_2$, and therefore $T_1^*$ is executed alone on processor $p_1$, at a speed $\frac{w_1^*}{f} \geq f_{\text{col}}$.

\section*{C \ (1 + $\Theta(\frac{1}{p})$, 2 - $\Theta(\frac{1}{p})$)-approximation algorithm for TRI-CRIT-INDEP}

This algorithm is used only for $p \geq 24$, and we define:

$$K = 1 - \frac{1}{c(2\sqrt{2} - 1)};$$

$$\varepsilon^* = \frac{1}{\sqrt{2cpK} - 1}.$$
Recall that \( \beta = \max\left(2 - \frac{3}{2p+1}, 2 - \frac{p+2}{4p+2}\right) \). The value \( \beta \) is therefore increasing with \( p \), and for \( p \geq 24 \), we have \( \beta \geq 1.9 \). Furthermore, \( c \approx 0.2838 \) and \( K \geq 0.2 \). Finally, since \( p \geq 24, 0 < \epsilon^* < 1 \).

Modifications to the original algorithm.

The handling of big tasks is identical. However, we do not use replication when \( S > pDf_{\text{rel}} \frac{1}{1+\epsilon^*} \); we schedule tasks at speed \( \max(f_{\text{rel}}, \frac{S}{p}) \) using DECREASING-FIRST-FIT. Lemma 12 below shows that we obtain the desired guarantee in this case. In the other case (\( S \leq pDf_{\text{rel}} \frac{1}{1+\epsilon^*} \)), we apply the FPTAS with the parameter \( \epsilon^* \). It is now possible to show that (i) either we can schedule all tasks with the speeds returned by the FPTAS within the deadline \( \beta D \); (ii) or there is at least one task that does not fit, but then all tasks are re-executed and we can find an optimal solution that can be scheduled thanks to Theorem 1. The correction of this case is proven in Lemma 13.

**Lemma 12.** For the problem TRI-CRIT-INDEP where each task \( T_i \) is such that \( w_i < \max\left(\frac{S}{p}, Df_{\text{rel}}\right) \), if \( (1+\epsilon^*)\frac{S}{pD} > f_{\text{rel}}, \) then scheduling each task only once at speed \( \max(f_{\text{rel}}, \frac{S}{pD}) \) with DECREASING-FIRST-FIT is a \( (1+\epsilon^*)^2, \beta \)-approximation algorithm, with \( \beta = \max\left(2 - \frac{3}{2p+1}, 2 - \frac{p+2}{4p+2}\right) \).

**Proof.** We use the fact that \( S(\frac{S}{pD})^2 \) is a lower bound on the energy (Lemma 8). If each task is executed once at speed \( \max(f_{\text{rel}}, \frac{S}{pD}) \), since \( f_{\text{rel}} < (1+\epsilon^*)\frac{S}{pD} \), then the energy consumption is at most at a ratio \((1+\epsilon^*)^2\) of the value of the optimal energy consumption. The bound on the deadline is obtained by applying Lemma 11.

**Lemma 13.** For the problem TRI-CRIT-INDEP where each task \( T_i \) is such that \( w_i < \max\left(\frac{S}{p}, Df_{\text{rel}}\right) \), if \( S \leq pDf_{\text{rel}} \frac{1}{1+\epsilon^*} \), then there is a \((1+\epsilon^*)^2, \beta \)-approximation algorithm, with \( \beta = \max\left(2 - \frac{3}{2p+1}, 2 - \frac{p+2}{4p+2}\right) \).

**Proof.** Similarly to the original algorithm, we use the FPTAS and we obtain a \((1+\epsilon^*)^2, \beta \)-approximation algorithm unless there is a task \( T_i \) such that \( \frac{pS}{f_{\text{rel}}} > \beta D \). Since \( w_i < Df_{\text{rel}} \) (larger tasks have been processed in the first step of the algorithm), we have \( f_{\text{chain}} < f_{\text{rel}} \). This means that \( T_i \) belongs to the set of the tasks that are re-executed by APPROX-CHAIN. Hence, since we enforced an additional constraint, we have \( w_i < \frac{1}{\sqrt{2}D} f_{\text{rel}} \). Finally,

\[
f_{\text{chain}} = f_{\text{rel}-\text{ox}} < \frac{w_i}{\beta D} < \frac{1}{\sqrt{2} \beta} f_{\text{rel}}.
\]

Let \( X_{\text{chain}} \) be the total weight of the re-executed tasks (\( X_1 \) or \( X_2 \) in APPROX-CHAIN), and let \( X_{\text{opt}} = c(pDf_{\text{rel}} - S) \) be the optimal weight to solve TRI-CRIT-CHAIN with one processor. We compute \( X_{\text{opt}} - X_{\text{chain}} \). By definition of \( f_{\text{rel}-\text{ox}} \) (Corollary 1), the optimal speed at which each re-execution should occur, we have:

\[
pD = \frac{S - X_{\text{chain}}}{f_{\text{rel}}} + 2X_{\text{chain}} f_{\text{rel}} = \frac{S - X_{\text{opt}}}{f_{\text{rel}}} + 2X_{\text{opt}} f_{\text{rel}},
\]

where \( f_{\text{opt}} = \frac{2\sqrt{c} - 1}{f_{\text{rel}}} \) (Corollary 1 applied to \( X_{\text{opt}} \)). We now express \( X_{\text{opt}} - X_{\text{chain}} \):

\[
\left(\frac{2}{f_{\text{rel}-\text{ox}}} - 1\right) X_{\text{chain}} = \left(2 \frac{1 + c}{f_{\text{rel}}} - 1\right) X_{\text{opt}}.
\]
and therefore $X_{\text{chain}} = \frac{f_{\text{re-ex}}}{c(2f_{\text{rel}} - f_{\text{re-ex}})} X_{\text{opt}}$, and finally $X_{\text{opt}} - X_{\text{chain}} = \left(1 - \frac{f_{\text{re-ex}}}{c(2f_{\text{rel}} - f_{\text{re-ex}})}\right) X_{\text{opt}}$, that is minimized when $f_{\text{re-ex}}$ is maximized. Applying the upper bound on $f_{\text{re-ex}}$ from Equation (4), we obtain:

$$X_{\text{opt}} - X_{\text{chain}} > \left(1 - \frac{1}{c(2\beta \sqrt{2} - 1)}\right) X_{\text{opt}} = K \times X_{\text{opt}}.$$ 

Since $\frac{p}{pD} \leq \frac{1}{1 + \varepsilon} f_{\text{rel}}$, we have $\frac{p}{pD} \leq \left(1 - \frac{1}{\sqrt{2} \times pK}\right) f_{\text{rel}}$, and $f_{\text{rel}} - \frac{p}{pD} \geq \frac{f_{\text{rel}}}{\sqrt{2} \times pK}$. Since $X_{\text{opt}} = c(pD f_{\text{rel}} - S)$ and $K > 0$, we obtain $K \times X_{\text{opt}} \geq \frac{1}{\sqrt{2}} D f_{\text{rel}}$, and therefore we have $X_{\text{opt}} - X_{\text{chain}} > \frac{1}{\sqrt{2}} D f_{\text{rel}}$. This means that each task that can be re-executed in any solution to TRI-CRT-F-IND is indeed re-executed in the solution given by APPROX-CHAIN, since all these tasks have a weight lower than $\frac{1}{\sqrt{2}} D f_{\text{rel}}$. Since $X_{\text{opt}}$ is greater than the total weight of the tasks that can be re-executed, we can use Theorem 1 in the case $p = 1$, on the subset of tasks $T_i$ such that $w_i \leq \frac{1}{\sqrt{2}} D f_{\text{rel}}$. The other tasks are executed once at speed $f_{\text{rel}}$. We define $f_{\text{inf},i} = \frac{w_i}{D}$, so that $f_{\text{inf},i} < \frac{1}{\sqrt{2}} f_{\text{rel}} < \frac{2}{\sqrt{2}} f_{\text{rel}}$ and we can apply Theorem 1. Then, in polynomial time, we have the optimal solution with new execution speeds: $\tilde{f}_{i_{\text{chain}}}$. Furthermore for each task $T_i$, necessarily

$$\frac{w_i_{\text{chain}}}{f_{i_{\text{chain}}}} \leq \frac{w_i}{f_{\text{inf},i}} = 1.9D.$$ 

Note that since $p \geq 24$, we have $\beta \geq 1.9$, and $\frac{w_i}{f_{\text{inf},i}} \leq \beta D$. We can therefore schedule the new tasks $\tilde{T}_i$ within the deadline relaxation using DECREASING-FIRST-FIT, as a direct consequence of Lemma 11.

We can conclude by stating that thanks to Lemmas 12 and 13, since $\varepsilon^*$ is in $\Theta(\frac{1}{p})$ and $\beta$ is in $2 - \Theta(\frac{1}{p})$, this algorithm is a $(1 + \Theta(\frac{1}{p}), 2 - \Theta(\frac{1}{p}))$-approximation. Indeed, $\varepsilon^* < 1$ and therefore $(1 + \varepsilon^*)^2 < 1 + 3\varepsilon^*$. Furthermore, the algorithm is polynomial in the size of the input and in $\frac{1}{\varepsilon^*}$. 

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