





Towards Software Component Assembly Language Enhanced with Workflows and Skeletons

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Outline of the talk

Introduction

- Software component models
- Existing models
 - STCM: a spatio-temporal component model
 - Skeletons based models for parallel programming
- STKM: proposal of skeletons introduction in STCM
 - Objectives
 - Overview
 - Example of usage
- Conclusions and future works

Context and problematic



Software component (1/2)



- Black box
- Ports
 - Method invocation (CCM, CCA, Fractal/GCM, SCA)
 - Events (CCM)
 - Streams (Grid.it/ ASSIST)
 - Message passing (Darwin)
 - Document passing (SCA)
 - **-** ...

Assembly

- Component instances and connections
- Architecture Description Language (ADL)
 CCM, GCM, ...
- Dynamic (API)
 CCA, CCM, GCM, ...



Limitations of existing component models

- Assembly models close to the computing resources Behavior hidden in the assembly
 - "Over-consumption" of resources
 - >> Workflow models



- Resource dependencies
- Complex design
 - Parallel paradigms (e.g. master-worker)

Algorithmic skeleton models





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Overview of STCM [EuroPar'08]

- Combination of component and workflow models
 - Spatial and temporal dimensions at the same level of assemblies
- Component-task
 - Spatial ports (classical ones)
 - Input and output ports (temporal)
 - Task
- Assembly model
 - Adaptation of a workflow language



Assembly model

component Example {

```
parallel parCtrl {
 dataIn Double inPar <= a.outA;
 component B { dataIn Double inB;
                 clientPort Compute pB;
  .... };
  component C { dataIn Double inC;
                  serverPort Compute pC;
  .... };
  instance B b;
  instance C c;
  connect b.inB to parCtrl.inPar;
  connect c.inC to parCtrl.inPar;
  connect b.pB to c.pC;
 // instructions
 section : exectask (a);
 section : exectask (b);
} // end parallel
```



Algorithmic skeletons [M. Cole 1989]

Predefined patterns for parallel programming

- Stream parallel
 - Pipeline, farm, ...
- Data parallel
 - Map (independent forAll), reduce, …
- Structured programming
 - Simplicity
 - Correctness of programs
- Hide the complexity of parallelism management
 - Creation of processes, data distribution, ...

Behavioral skeletons add advanced management for adaptation

Algorithmic skeletons

```
compute in (int a) out (float b)
    $ sequential code $
end
```

```
pipe p in (int a) out (float b)
p1 in (a) out (float b1)
p2 in (b1) out (int b2)
p3 in (b2) out (b)
end pipe
```





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Objectives

- Simplifying programming parallel parts of an application
- Offering a similar level of abstraction as in skeleton models
- Portability on different execution resources
 - Code reuse
 - Efficiency

Overview of STKM

Assembly model

- STCM assembly + skeleton constructs
- An STKM skeleton is a composite with a predefined behavior
- Parameterization
 - Wrapping components
- Usage in spatial and temporal dimension
 - Port cardinality principle (temporal dimension)



Component wrapping and port cardinality principle



Assembly model

```
component Example{
    ... Step1 and Step3 components...
```

```
farm Step2{
    inputSkel double inS2;
    outputSkel string outS2;
```

```
worker sequential w {
    inputSkel double inW;
    outputSkel string outW;
    component Worker{ streamIn double inW;
        streamOut string outW;
```

```
};
```

```
connect outW to Worker.outW;
connect Worker.inW to inW;
```

```
};
```

```
instances: Step1 step1; Step2 step2; Step3 step3;
... Connexions step1 <=> step2 <=> step3 ...
sequence ApplMain{
    exectask(step1); exectask(step2); exectask(step3);
};
```



STKM usage and benefits



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Conclusions

A combination of component models, workflows and skeletons

- Previous works
 - STCM: merging component models with workflows (Related work)
 - Skeleton models
- Contribution: STKM
 - Merging STCM with skeleton models
- All advantages in a same model

Perspectives

Already done

- Manual implementation prototype on top of SCA
- Preliminary experiments results
- (TR-0171 CoreGrid)

Future works

- Framework implementation for automatic generation of assemblies at execution
- Generic skeletons constructs for easy extension with new skeletons
- Applications implementation

Questions?