

# Steady-State Scheduling

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# Overview

- 1 The context
- 2 Routing packets with fixed communication routes
- 3 Resolution of the “fluidified” problem
- 4 Building a schedule
- 5 Routing packets with freedom on the communication paths

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Platform : heterogeneous and distributed :

- ▶ processors with different capabilities ;
- ▶ communication links of different characteristics.

# Applications

Application made of a very (very) large number of tasks, the tasks can be clustered into a finite number of types, all tasks of a same type having the same characteristics.

# Principle

When we have a very large number of identical tasks to execute, we can imagine that, after some initiation phase, we will reach a (long) steady-state, before a termination phase.

If the steady-state is long enough, the initiation and termination phases will be negligible.

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# The problem

Problem : sending a set of message flows.

In a communication network, several flow of packets must be dispatched, each packet flow must be sent from a route to a destination, while following a given path linking the source to the destination.



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# Hypotheses

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- ▶ A packet goes through an edge  $A$  in a unit of time.
- ▶ At a given time, a single packet traverses a given edge.

# Objective

We must decide which packet must go through a given edge at a given time, in order to minimize the overall execution time.

## Lower bound on the duration of schedules

We call **congestion** of edge  $a \in A$ , and we denote by  $C_a$ , the total number of packets which go through edge  $a$  :

$$C_a = \sum_{k \mid a \in P_k} n_k \quad C_{\max} = \max_a C_a$$

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A “fluid” (fractional) resolution of our problem will give us a solution which executes in a time  $C_{\max}$ .

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## **Principle :**

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- ▶  $T_{k,i}(t)$  is the overall time used by the edge  $a_{k,i}$  for packets of the  $k$ -th flow, during the interval of time  $[0; t]$ .

# *Fluidified* (fractional) version : writing the equations

## ① Initiating the communications

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- 3 Resource constraints

$$\sum_{(k,i) \mid a_{k,i}=a} T_{k,i}(t_2) - T_{k,i}(t_1) \leq t_2 - t_1, \forall a \in A, \forall t_2 \geq t_1 \geq 0$$

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- 4 Objective

$$\text{MINIMIZE } C_{\text{frac}} = \int_0^{\infty} \mathbb{1} \left( \sum_{k,i} n_{k,i}(t) \right) dt$$

# Lower bound

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- ▶ For each edge  $a$  :

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As long as  $t < C_a$ , there are packets in the system.

Therefore,  $C_{\text{frac}} \geq \max_a C_a = C_{\text{max}}$

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This solution is a schedule of makespan  $C_{\max}$ . We still have to show that it is feasible.

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$$\sum_{(k,i) \mid a_{k,i}=a} T_{k,i}(t_2) - T_{k,i}(t_1) \leq t_2 - t_1, \forall a \in A, \forall t_2 \geq t_1 \geq 0$$

$$\begin{aligned} \sum_{(k,i) \mid a_{k,i}=a} T_{k,i}(t_2) - T_{k,i}(t_1) &= \sum_{(k,i) \mid a_{k,i}=a} \frac{n_k}{C_{\max}}(t_2 - t_1) = \\ \frac{C_a}{C_{\max}}(t_2 - t_1) &\leq t_2 - t_1 \end{aligned}$$

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- ▶ Period of the schedule :  $\Omega + D_{\max}$ .

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(If less than  $m_k$  packets are waiting in the entrance of  $a$  at time  $j(\Omega + D_{\max})$ ,  $a$  forwards what is available and remains idle longer.)



# Feasibility of the schedule

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$$\begin{aligned}\sum_{(k,i)|a_{k,i}=a} m_k &= \sum_{(k,i)|a_{k,i}=a} \left\lceil \frac{n_k \Omega}{C_{\max}} \right\rceil \\ &\leq \sum_{(k,i)|a_{k,i}=a} \left( \frac{n_k \Omega}{C_{\max}} + 1 \right)\end{aligned}$$

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# Behavior of the sources

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 $N_{k,1}(2(\Omega + D_{\max})) = n_k - 2m_k$
- ▶ We let  $T = \left\lceil \frac{C_{\max}}{\Omega} \right\rceil (\Omega + D_{\max})$

$$N_{k,1}(T) \leq n_k - \frac{T}{\Omega + D_{\max}} m_k \leq n_k - \frac{n_k \Omega}{C_{\max}} \frac{C_{\max}}{\Omega} = 0$$

# Propagation delay

- ▶  $a_{k,1}$  sends  $m_k$  packets during  $[0, \Omega + D_{\max}]$ .  
 $N_{k,1}(\Omega + D_{\max}) = n_k - m_k$        $N_{k,2}(\Omega + D_{\max}) = m_k$   
 $N_{k,i \geq 3}(\Omega + D_{\max}) = 0$

- ▶  $a_{k,1}$  sends  $m_k$  packets during  $[\Omega + D_{\max}, 2(\Omega + D_{\max})]$ .  
 $N_{k,1}(2(\Omega + D_{\max})) = n_k - 2m_k$        $N_{k,2}(2(\Omega + D_{\max})) = m_k$   
 $N_{k,3}(2(\Omega + D_{\max})) = m_k$        $N_{k,i \geq 4}(2(\Omega + D_{\max})) = 0$

- ▶ The delay between the time a packet traverses the first edge of the path  $P_k$  and the time it traverses its last edge is, at worst :

$$(|P_k| - 1)(\Omega + D_{\max})$$

We let  $L = \max_k |P_k|$ .

# Makespan of the schedule

$$C_{\text{total}} \leq T + (L - 1)(\Omega + D_{\max})$$

# Makespan of the schedule

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# Asymptotic optimality

$$C_{\max} \leq C^* \leq C_{\text{total}} \leq C_{\max} + 2\sqrt{C_{\max}D_{\max}L} + D_{\max}L$$

$$1 \leq \frac{C_{\text{total}}}{C_{\max}} \leq 1 + 2\sqrt{\frac{D_{\max}L}{C_{\max}}} + \frac{D_{\max}L}{C_{\max}}$$

$$\text{With } \Omega = \sqrt{\frac{D_{\max}C_{\max}}{L}}$$

## Resources needed

$$\begin{aligned} \sum_{(k,i) | a_{k,i}=a, k \geq 2} m_k &\leq \sum_{(k,i) | a_{k,i}=a, k \geq 2} \left( \frac{n_k}{C_{\max}} \sqrt{\frac{D_{\max} C_{\max}}{L}} + 1 \right) \\ &\leq \sqrt{\frac{D_{\max} C_{\max}}{L}} + D_{\max} \end{aligned}$$

# Conclusion

- ▶ We forget the initiation and termination phases
- ▶ Rational resolution of the steady-state
- ▶ Round whose size is the square-root of the solution :
  - ▶ Each round “loses” a constant amount of time
  - ▶ The sum of the wasted times increases less quickly than the schedule
  - ▶ Buffers of size the square-root of the solution

# Overview

- 1 The context
- 2 Routing packets with fixed communication routes
- 3 Resolution of the “fluidified” problem
- 4 Building a schedule
- 5 Routing packets with freedom on the communication paths

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$$\text{Congestion : } C_{i,j} = \sum_{(k,l) | n^{k,l} > 0} n_{i,j}^{k,l} \quad C_{\max} = \max_{i,j} C_{i,j}.$$

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- 3 Conservation law

$$\sum_{i|(i,j) \in A} n_{i,j}^{k,l} = \sum_{i|(j,i) \in A} n_{j,i}^{k,l} \quad \forall (k,l), j \neq k, j \neq l$$

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Linear program in rational numbers : can be solved in polynomial time by any linear program solver.

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During the interval  $[p\Omega, (p+1)\Omega]$ , the edge  $(i, j)$  forwards :

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- 3 Starting at time :

$$T \equiv \left\lceil \frac{C_{\max}}{\Omega} \right\rceil \Omega \leq C_{\max} + \Omega$$

we process the  $M$  remaining sequentially, which takes a time  $ML$  (at worst) where  $L$  is the maximal length of a simple path in the network.

The schedule is feasible

$$\sum_{(k,l)} m_{i,j}^{k,l} \leq \sum_{(k,l)} \frac{n_{i,j}^{k,l} \Omega}{C_{\max}} = \frac{C_{i,j} \Omega}{C_{\max}} \leq \Omega$$

# Makespan

- ▶ We define  $\Omega$  by :  $\Omega = \sqrt{C_{\max}n_c}$ .
- ▶ The total number of packets remaining in the network at time  $T$  is at worst :

$$2|A|\sqrt{C_{\max}n_c} + |A|n_c$$

- ▶ The makespan is then

$$C_{\max} \leq C^* \leq C_{\max} + \sqrt{C_{\max}n_c} + 2|A|\sqrt{C_{\max}n_c}|V| + |A|n_c|V|$$