

Scientific talk - ROMA team

Variable Capacity Scheduling

Anne Benoit

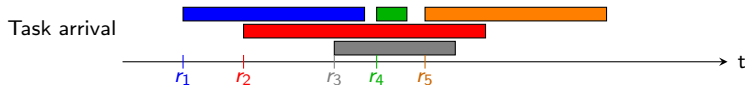
LIP, Ecole Normale Supérieure de Lyon
Institut Universitaire de France

Joint work with Y. Robert, L. Perotin, J. Cendrier, F. Vivien (ENS Lyon)
and A. A. Chien, R. Wijayawardana, C. Zhang (U. Chicago)

January 7, 2026 – HCERES

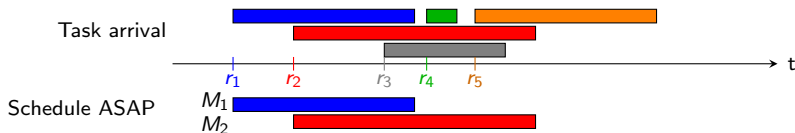
Scheduling

- **Online scheduling techniques:** decide where and when to execute tasks (jobs) on resources – at the heart of *batch schedulers*
- Basic problem: schedule **independent tasks** on **parallel HPC platforms**
- **Objective functions:**
 - **Utilization** (platform's perspective) – fraction of time when the platform is computing
 - **Stretch** (user's perspective) – minimize **maximum** (or average) stretch of tasks, i.e., response time normalized by the task length



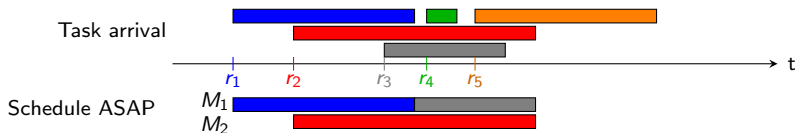
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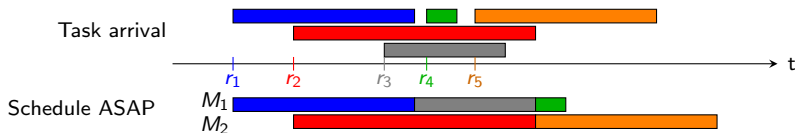
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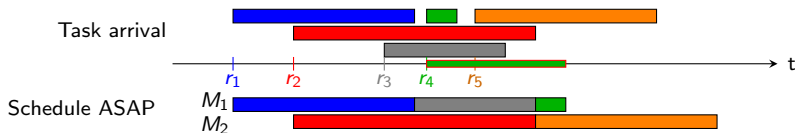
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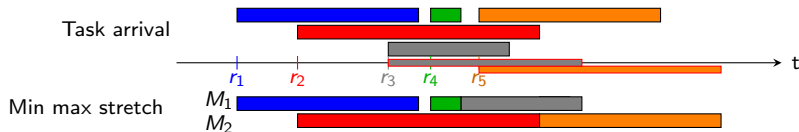
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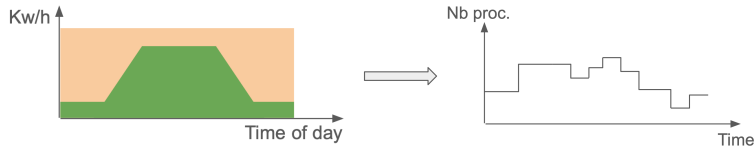
New challenge: Variable capacity

- Today's datacenters assume resource capacity as a fixed quantity:



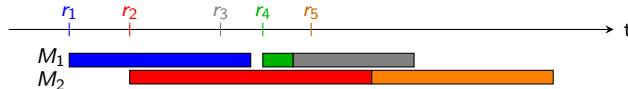
- Emerging approaches \Rightarrow **Variable power**

- Exploit renewable energy
- Reduce carbon emissions



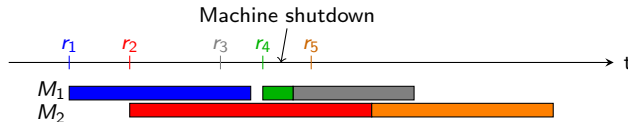
Variable capacity scheduling

- **Green computing**: the available power evolves in time (solar or wind energy, etc...)
- How to schedule efficiently when the **available power varies**, which means the number of machines that can be powered varies with time?
- Need to be ready for these variations: **if a machine is shut down, need to re-execute its tasks**, and start new tasks when **a new machine is turned on**



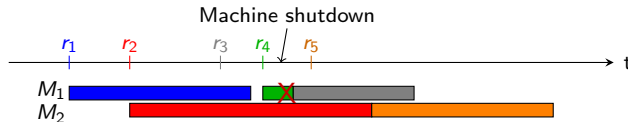
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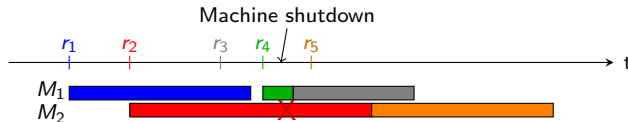
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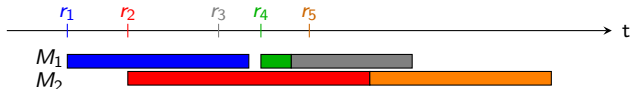
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Risk aware?

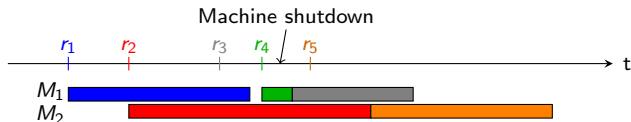
① Which machine to shutdown?



② How to schedule jobs to minimize impact?

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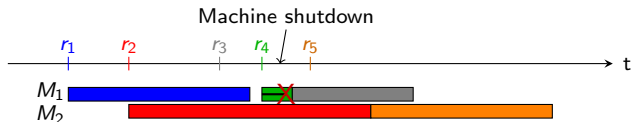
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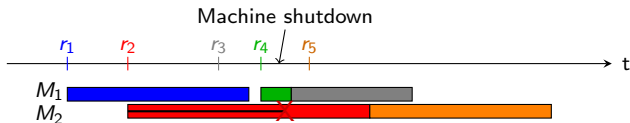
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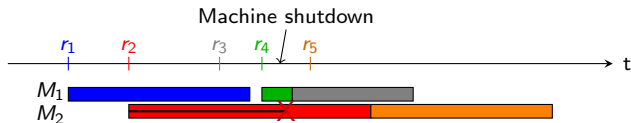
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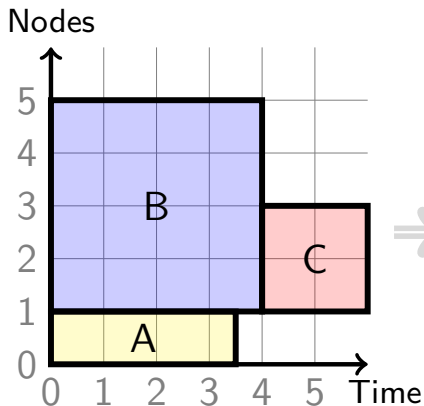
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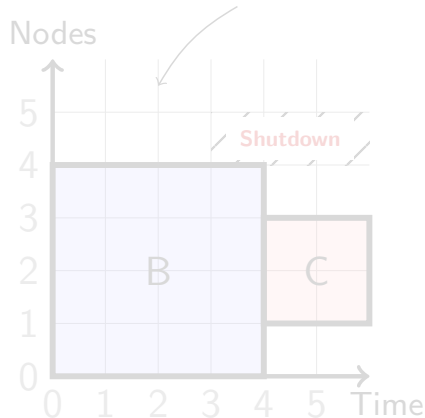


② How to schedule jobs to minimize impact?

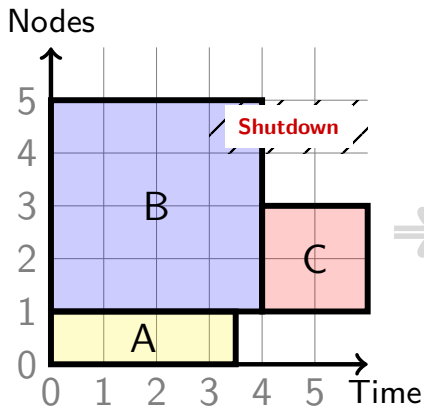
Small example



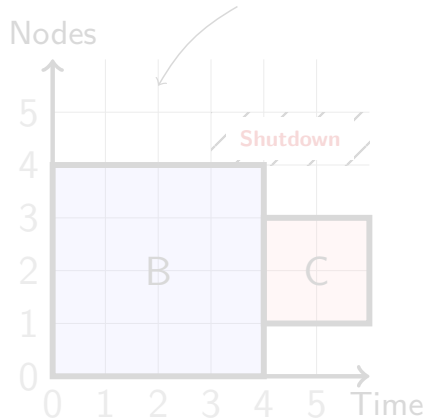
RISK AWARE ALLOCATION



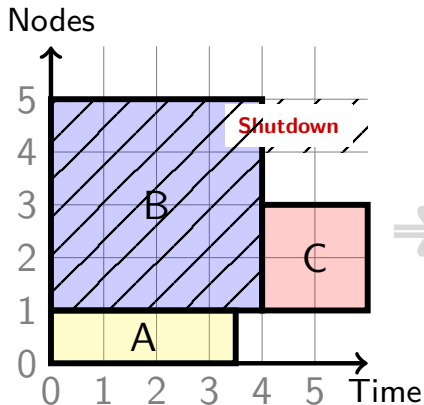
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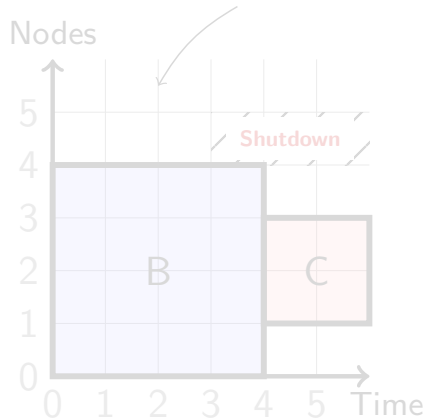
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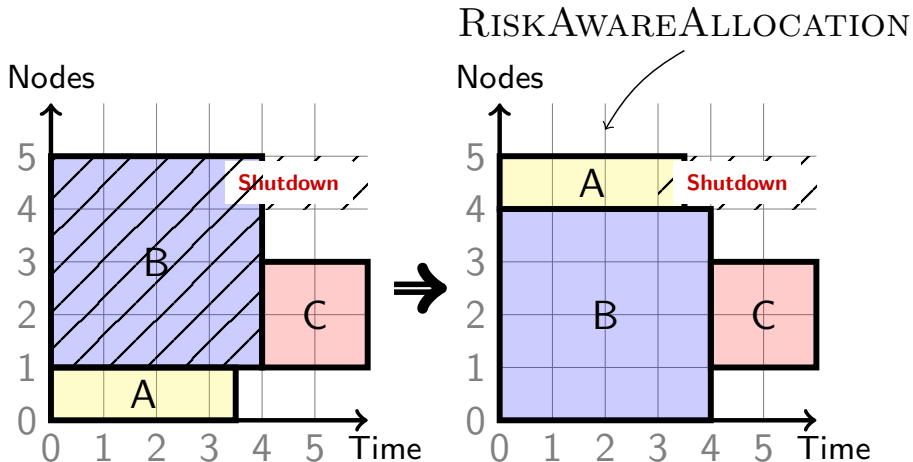
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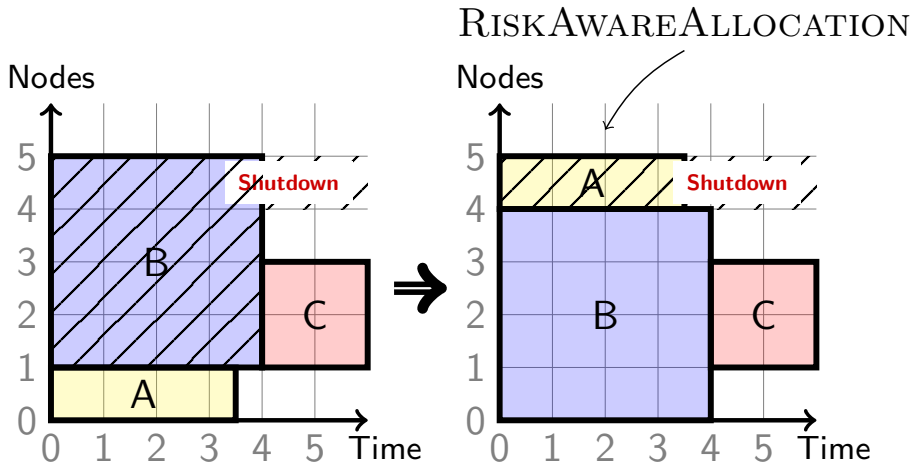
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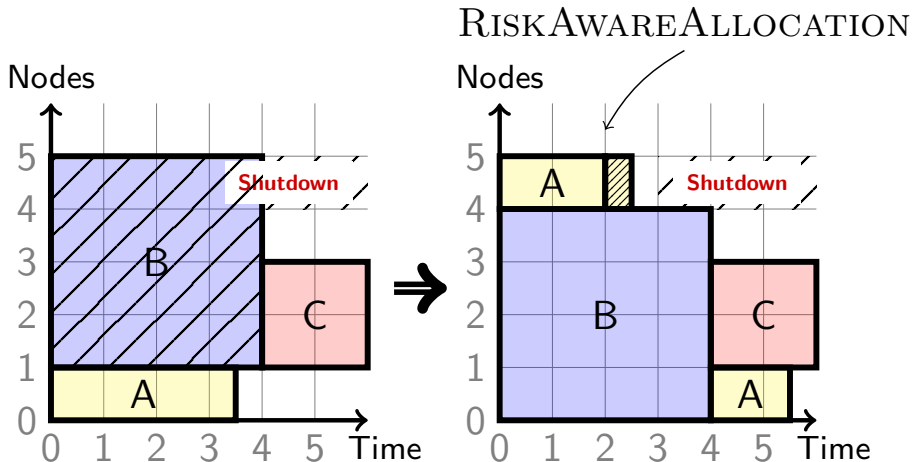
Small example



Small example



Small example



Main questions

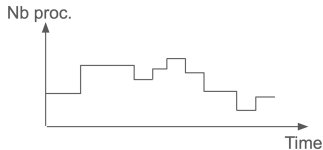
- When **power decreases**, which machines to power off? Which jobs to interrupt? And to re-schedule?
- **Are we notified ahead** of a power change?
 - Resource variation in power obeys specific parameters whose evolution is dictated by a mix of technical availability and economic conditions
 - Accurate external predictor (precision, recall)? Maybe too optimistic 😞
- Re-scheduling interrupted jobs
 - Can we take a **proactive checkpoint** before the interruption?
 - Which priority should be given to each interrupted job?
 - Which geometry and which nodes for re-execution?

Outline

- 1 Without checkpoints
- 2 With checkpoints
- 3 Conclusion

Framework

- No possibility to checkpoint jobs or to anticipate a resource variation

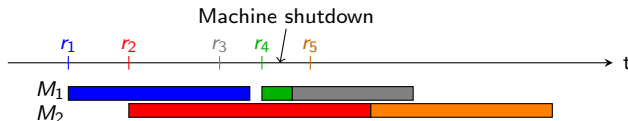


- Set of **rigid jobs**, each using a given number of cores (work w_i on c_i cores)
- **Identical multicore machines**, number of machines alive evolves with time
- Number of alive machines not known until it changes

Design of risk-aware strategies that account for the risk,
assigning new tasks to the *good* target machine,
depending upon the optimization criteria

Objective functions

- **Platform utilization:** Not a good criteria anymore (some tasks may be interrupted and some work lost)

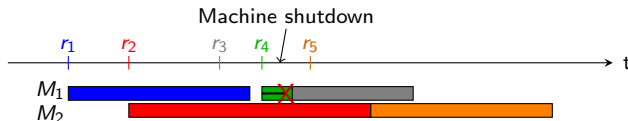


- **Objective function:** **Goodput** \Rightarrow *effective* utilization, accounts only for tasks that are completed or still running – fraction of useful work up to time T
 - $\mathcal{J}_{comp,T}$: set of jobs that are completed at time T ($e_i \leq T$)
 - $\mathcal{J}_{started,T}$: set of jobs running and not completed at time T ($s_i \leq T < e_i$)
 - Total number of units of work that can be executed in $[0, T]$: $n_c \sum_{t \in [0, T-1]} M_{alive}(t)$

$$\text{GOODPUT}(T) = \frac{\sum_{\tau_i \in \mathcal{J}_{comp,T}} w_i c_i + \sum_{\tau_i \in \mathcal{J}_{started,T}} (T - s_i) c_i}{n_c \sum_{t \in [0, T-1]} M_{alive}(t)}$$

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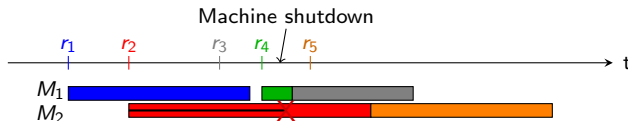


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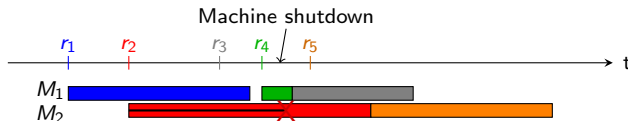


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Keep an eye on maximum stretch

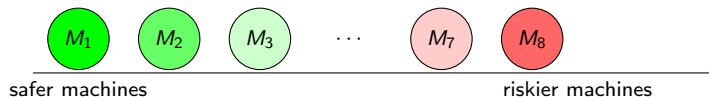
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Algorithms

Main idea:

- Take a decision **at each event** (task arrival or completion, machine addition or removal)
- Order machines for a guided choice:

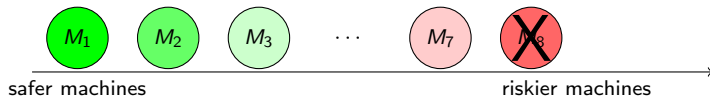


Risk-aware job allocation strategies

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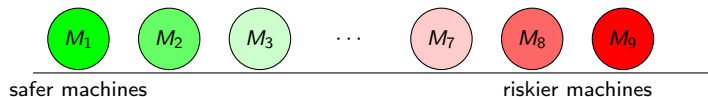


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Risk-aware job allocation strategies

Basic heuristics

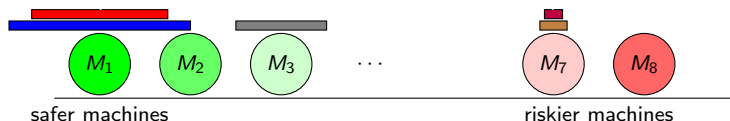
- **FIRSTFITAWARE** (natural approach):
 - Ordered list of machines
 - Jobs mapped to leftmost (safer) machines whenever possible
 - Rightmost (riskier) machines are shutdown whenever necessary
- **FIRSTFITUNAWARE**: Shutdown random machines whenever necessary
- Can we do better than first fit?
 - Interrupting a long job is a big performance loss
 - Schedule smaller jobs on machines that are likely to be turned off
 - Schedule longer jobs on risk-free machines

Basic heuristics

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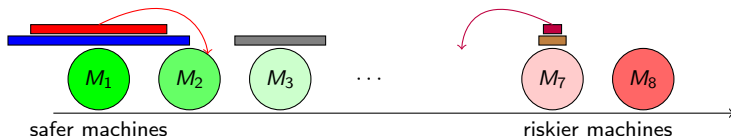
Sophisticated heuristics

- **TARGETSTRETCH**: Add one queue per machine, target value for max stretch
potential bad utilization
No flexibility for mapping to another free machine
- **TARGETASAP**:
 - Start job immediately on target machine or closest machine in neighborhood
 - If not possible, assign on target machine if target stretch not exceeded
 - Otherwise, assign on machine where it can start ASAP (within acceptable distance)
- Variant **PACKEDTARGETASAP**: group machines into packs, and assign jobs to first machines of the pack, to **leave machines empty** for future large jobs



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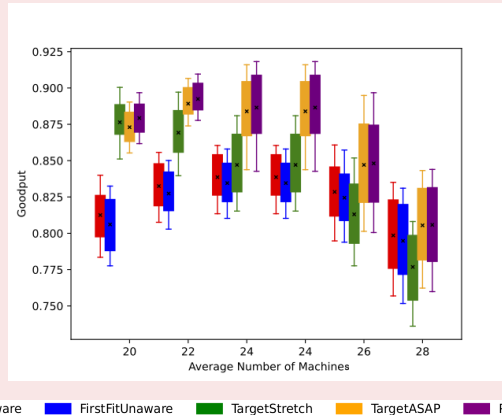
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Technical and kind of painful despite all simplifying hypotheses ☹️



Sophisticated heuristics

Simulation results using resource variation trace and job traces (Borg)
Significant gains over first-fit algorithms: **map the right job to the right machine**

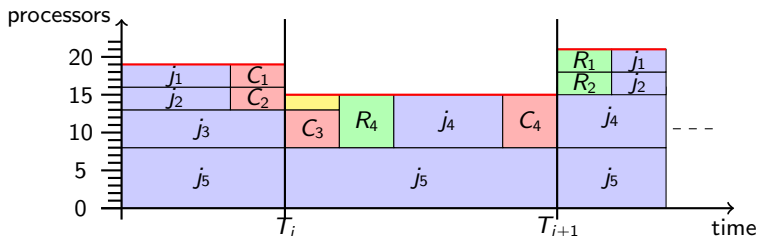


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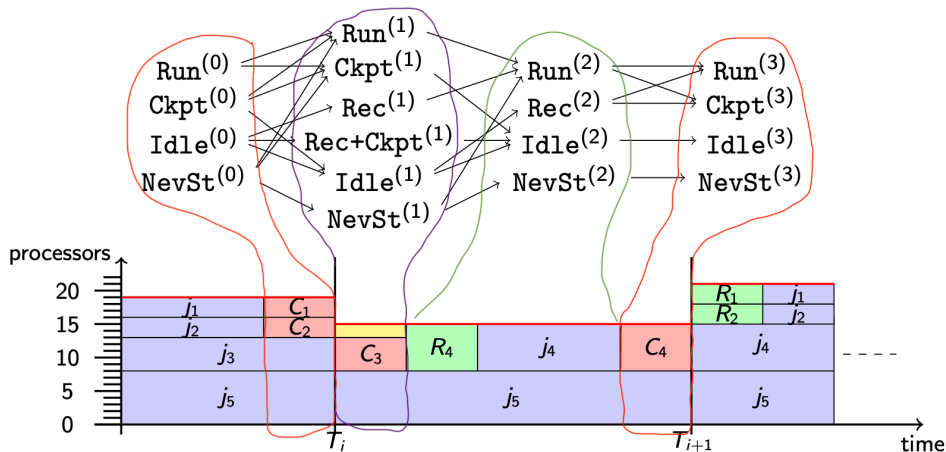
Model

- Avoid losing work: **Jobs can be checkpointed and recovered**
- Maximize **goodput** – Useful work, excluding time to checkpoint/recover
- **Problem:** Schedule infinite parallel rigid jobs under variable number of processors, during each *section*; maximize goodput and minimum yield (fairness)
- Perfect knowledge of the duration of each section, and bound on #proc difference
- **Never lose work** (i.e., checkpoint enough before section change, and never shut off a non-checkpointed job)



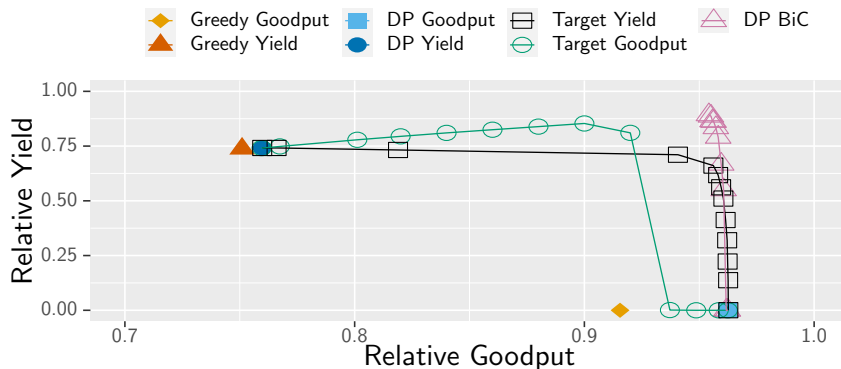
Algorithms

- Sophisticated **dynamic programming algorithms** to optimize goodput and/or yield at the end of a section



Simulations

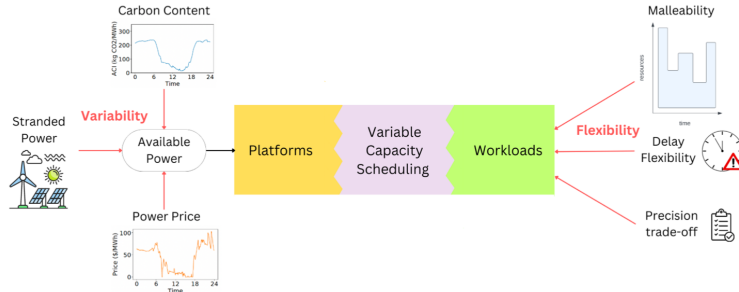
- Evaluation on job traces, with both infinite and finite jobs
- Improvement of novel strategies over greedy approaches
- Bi-criteria dynamic programming algorithm **DP BiC** very efficient



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Conclusion



Many challenging scheduling problems when resources subject to variable capacity 😊

Workshop report: *Scheduling Variable Capacity Resources for Sustainability*; March 29-31, 2023, U. Chicago Paris Center

Case studies: restricted instances

Risk-Aware Scheduling Algorithms for Variable Capacity Resources; PMBS workshop at SC'23

Scheduling Jobs Under a Variable Number of Processors; IEEE Trans. on Parallel and Distributed Systems, 2025

Research directions

Platforms and resources: New and more complex definitions of **capacity**; understand and model capacity changes

Flexible workloads: Exploit **flexible** start dates, allow migration or deferral, support multiple precision levels

Scheduling models and metrics: Consider new **multi-criteria metrics** for both performance and sustainability (including carbon cost); Account for **uncertainty**

Policy and societal factors: Mechanisms that **help people accept constraints** linked to environmental rules; Beware of the **superficial feeling of abundance**: abuse of computational resources, rebound effect